

SIDME

Name:

COURT:

Seeming:

Player:

Legacies:

Society:

Chronicle:

House:

Dotley:

attributes

Physical

Social

Mental

Strength _____ 00000
 Dexterity _____ 00000
 Stamina _____ 00000

Charisma _____ 00000
 Manipulation _____ 00000
 Appearance _____ 0000000

Perception _____ 00000
 Intelligence _____ 00000
 Wits _____ 00000

abilities

Talents

Skills

Knowledges

Alertness _____ 00000
 Athletics _____ 00000
 Brawl _____ 00000
 Empathy _____ 00000
 Expression _____ 00000
 Intimidation _____ 00000
 Kenning _____ 00000
 Leadership _____ 00000
 Streetwise _____ 00000
 Subterfuge _____ 00000

Animal Ken _____ 00000
 Crafts _____ 00000
 Drive _____ 00000
 Etiquette _____ 00000
 Firearms _____ 00000
 Larceny _____ 00000
 Melee _____ 00000
 Performance _____ 00000
 Stealth _____ 00000
 Survival _____ 00000

Academics _____ 00000
 Computer _____ 00000
 Enigmas _____ 00000
 Gremayre _____ 00000
 Investigation _____ 00000
 Law _____ 00000
 Medicine _____ 00000
 Politics _____ 00000
 Science _____ 00000
 Technology _____ 00000

advantages

Backgrounds

Arts

Realms

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Actor _____ 00000
 Fae _____ 00000
 Nature _____ 00000
 Prop _____ 00000
 Scene _____ 00000
 Time _____ 00000

Glamour

0 0 0 0 0 0 0 0 0 0

Willpower

0 0 0 0 0 0 0 0 0 0

Antichesis

Nightmare

Experience

Banality

0 0 0 0 0 0 0 0 0 0

Health

| | | Real | Chimerical |
|---------------|----|--------------------------|--------------------------|
| Bruised | | <input type="checkbox"/> | <input type="checkbox"/> |
| Hurt | -1 | <input type="checkbox"/> | <input type="checkbox"/> |
| Injured | -1 | <input type="checkbox"/> | <input type="checkbox"/> |
| Wounded | -2 | <input type="checkbox"/> | <input type="checkbox"/> |
| Mauled | -2 | <input type="checkbox"/> | <input type="checkbox"/> |
| Crippled | -5 | <input type="checkbox"/> | <input type="checkbox"/> |
| Incapacitated | | <input type="checkbox"/> | <input type="checkbox"/> |

Birthrights/Frailties

Ravaging/Using Threshold

SIDHE

character history sheet

Mortal Name: _____
Faerie Name: _____
Mortal Age: _____
Mortal Profession (if any): _____

Chimera/Companions/Treasures:

description

Mortal: _____

Changeling: _____

personality

Quirks: _____

Motivations & Goals: _____

identity

Mortal: _____

Changeling: _____

equipment

oathcircle

other notes

