

# DENIZENS *of the* DREAMING

Name: \_\_\_\_\_

Player: \_\_\_\_\_

Chronicle: \_\_\_\_\_

[ ] Dioniae: \_\_\_\_\_

[ ] Araminae: \_\_\_\_\_

[ ] Apolliae: \_\_\_\_\_

Adhene: \_\_\_\_\_

Evanescent: \_\_\_\_\_

Concept: \_\_\_\_\_

## Attributes

### Physical

Strength \_\_\_\_\_ 00000  
 Dexterity \_\_\_\_\_ 00000  
 Stamina \_\_\_\_\_ 00000

### Social

Charisma \_\_\_\_\_ 00000  
 Manipulation \_\_\_\_\_ 00000  
 Appearance \_\_\_\_\_ 00000

### Mental

Perception \_\_\_\_\_ 00000  
 Intelligence \_\_\_\_\_ 00000  
 Wits \_\_\_\_\_ 00000

## Abilities

### Talents

Alertness \_\_\_\_\_ 00000  
 Athletics \_\_\_\_\_ 00000  
 Brawl \_\_\_\_\_ 00000  
 Dodge \_\_\_\_\_ 00000  
 Empathy \_\_\_\_\_ 00000  
 Intimidation \_\_\_\_\_ 00000  
 Kenning \_\_\_\_\_ 00000  
 Persuasion \_\_\_\_\_ 00000  
 Streetwise \_\_\_\_\_ 00000  
 Subterfuge \_\_\_\_\_ 00000

### Skills

Crafts \_\_\_\_\_ 00000  
 Drive \_\_\_\_\_ 00000  
 Etiquette \_\_\_\_\_ 00000  
 Firearms \_\_\_\_\_ 00000  
 Leadership \_\_\_\_\_ 00000  
 Melee \_\_\_\_\_ 00000  
 Performance \_\_\_\_\_ 00000  
 Security \_\_\_\_\_ 00000  
 Stealth \_\_\_\_\_ 00000  
 Survival \_\_\_\_\_ 00000

### Knowledges

Autumn Lore \_\_\_\_\_ 00000  
 Changeling Lore \_\_\_\_\_ 00000  
 Denizen Lore \_\_\_\_\_ 00000  
 Enigmas \_\_\_\_\_ 00000  
 Gremayre \_\_\_\_\_ 00000  
 Investigation \_\_\_\_\_ 00000  
 Law \_\_\_\_\_ 00000  
 Linguistics \_\_\_\_\_ 00000  
 Lore \_\_\_\_\_ 00000  
 Politics \_\_\_\_\_ 00000

## Advantages

### Backgrounds

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

### Arts

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

### Realms

Actor \_\_\_\_\_ 00000  
 Fae \_\_\_\_\_ 00000  
 Nature \_\_\_\_\_ 00000  
 Prop \_\_\_\_\_ 00000  
 Scene \_\_\_\_\_ 00000  
 Time \_\_\_\_\_ 00000

## Merits & Flaws

Merit	Cost	
_____	_____	
_____	_____	
_____	_____	
_____	_____	
_____	_____	
Flaw	Bonus	
_____	_____	
_____	_____	
_____	_____	
_____	_____	
_____	_____	

## Glamour

Dioniae  
 ○ ○ ○ ○ ○ ○ ○ ○ ○ ○  
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Araminae  
 ○ ○ ○ ○ ○ ○ ○ ○ ○ ○  
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Apolliae  
 ○ ○ ○ ○ ○ ○ ○ ○ ○ ○  
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## Willpower

Dioniae  
 ○ ○ ○ ○ ○ ○ ○ ○ ○ ○  
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Araminae  
 ○ ○ ○ ○ ○ ○ ○ ○ ○ ○  
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Apolliae  
 ○ ○ ○ ○ ○ ○ ○ ○ ○ ○  
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## Health

		Real	Chimerical
Bruised		<input type="checkbox"/>	<input type="checkbox"/>
Hurt	-1	<input type="checkbox"/>	<input type="checkbox"/>
Injured	-1	<input type="checkbox"/>	<input type="checkbox"/>
Wounded	-2	<input type="checkbox"/>	<input type="checkbox"/>
Mauled	-2	<input type="checkbox"/>	<input type="checkbox"/>
Crippled	-5	<input type="checkbox"/>	<input type="checkbox"/>
Incapacitated		<input type="checkbox"/>	<input type="checkbox"/>

## Birthrights/Fraillties

## Banality

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## Experience

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