

Aithu

Name:
Player:
Chronicle:

COURT:
Unseelie Legacy:
Unseelie Legacy:

Seeming:
House:
Society:

Attributes

Physical

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

Social

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

Mental

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

Abilities

Talents

Alertness _____ 00000
Athletics* _____ 00000
Brawl _____ 00000
Dodge _____ 00000
Empathy _____ 00000
Intimidation _____ 00000
Kenning _____ 00000
Persuasion _____ 00000
Streetwise _____ 00000
Subterfuge* _____ 00000

Skills

Crafts _____ 00000
Drive _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Leadership _____ 00000
Melee _____ 00000
Performance _____ 00000
Security _____ 00000
Stealth _____ 00000
Survival _____ 00000

Knowledges

Computer _____ 00000
Enigmas _____ 00000
Gremayre _____ 00000
Investigation _____ 00000
Law _____ 00000
Linguistics _____ 00000
Lore _____ 00000
Medicine _____ 00000
Politics _____ 00000
Science _____ 00000

Advantages

Backgrounds

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Arts

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Realms

Actor _____ 00000
Fae _____ 00000
Nature _____ 00000
Prop _____ 00000
Scene _____ 00000
Time _____ 00000

Other Traits

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Glamour

0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □

Willpower

0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □

Experience

Banalities

0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □

Health

		Real	Chimerical
Bruised		<input type="checkbox"/>	<input type="checkbox"/>
Hurt	- 1	<input type="checkbox"/>	<input type="checkbox"/>
Injured	- 1	<input type="checkbox"/>	<input type="checkbox"/>
Wounded	- 2	<input type="checkbox"/>	<input type="checkbox"/>
Mauled	- 2	<input type="checkbox"/>	<input type="checkbox"/>
Crippled	- 5	<input type="checkbox"/>	<input type="checkbox"/>
Incapacitated		<input type="checkbox"/>	<input type="checkbox"/>

Birthrights/Frailties

Entrancement & Pitiful Visage /
Spellbound

Ravaging/CDusing Threshold

Aithu

Character History Sheet

Mortal Name: _____
Faerie Name: _____
Mortal Age: _____
Mortal Profession (if any): _____

Chimera/Companions/Treasures:

Description

Mortal: _____

Changeling: _____

Personality

Quirks: _____

Motivations & Goals: _____

Identity

Mortal: _____

Changeling: _____

Equipment

Oathcircle

Other Notes

