

Dark Ages FACES

NAME:
PLAYER:
CHRONICLE:

NATURE:
DEMEANOR:
CONCEPT:

COURT:
ORIGIN:
AGENDA:

ATTRIBUTES

Physical

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

Social

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

Mental

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

ABILITIES

Talents

Alertness _____ 00000
Athletics _____ 00000
Brawl _____ 00000
Dodge _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Kenning _____ 00000
Leadership _____ 00000
Legerdemain _____ 00000
Subterfuge _____ 00000

Skills

Animal Ken _____ 00000
Archery _____ 00000
Commerce _____ 00000
Crafts _____ 00000
Etiquette _____ 00000
Melee _____ 00000
Performance _____ 00000
Ride _____ 00000
Stealth _____ 00000
Survival _____ 00000

Knowledges

Enigmas _____ 00000
Gramarye _____ 00000
Heath Wisdom _____ 00000
Investigation _____ 00000
Law _____ 00000
Linguistics _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Seneschal _____ 00000

ADVANTAGES

Dominions

Day _____ 00000
Dawn _____ 00000
Dusk _____ 00000
Night _____ 00000

Backgrounds

_____ 00000
_____ 00000
_____ 00000
_____ 00000

Echoes

== Cantrips ==

== Mists & Weavings ==

□□□□□□□□
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MISTS

○○○○○○○○○○
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WEAVING

== Health ==

Bruised _____ □
Hurt -1 _____ □
Injured -1 _____ □
Wounded -2 _____ □
Mauled -2 _____ □
Crippled -5 _____ □
Incapacitated _____ □

== Other Traits ==

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

== Willpower ==

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== Experience ==
