

Dark Ages FACES

NAME:
PLAYER:
CHRONICLE:

NATURE:
DEMEANOR:
CONCEPT:

COURT:
ORIGIN:
AGENDA:

ATTRIBUTES

Physical

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

Social

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

Mental

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

ABILITIES

Talents

Alertness _____ 00000
Athletics _____ 00000
Brawl _____ 00000
Dodge _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Kenning _____ 00000
Leadership _____ 00000
Legerdemain _____ 00000
Subterfuge _____ 00000

Skills

Animal Ken _____ 00000
Archery _____ 00000
Commerce _____ 00000
Crafts _____ 00000
Etiquette _____ 00000
Melee _____ 00000
Performance _____ 00000
Ride _____ 00000
Stealth _____ 00000
Survival _____ 00000

Knowledges

Enigmas _____ 00000
Gramarye _____ 00000
Heath Wisdom _____ 00000
Investigation _____ 00000
Law _____ 00000
Linguistics _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Seneschal _____ 00000

ADVANTAGES

Dominions

Day _____ 00000
Dawn _____ 00000
Dusk _____ 00000
Night _____ 00000

Backgrounds

_____ 00000
_____ 00000
_____ 00000
_____ 00000

Echoes

Other Traits

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Mists & Weavings

□□□□□□□□
○○○○○○○○○○
MISTS

○○○○○○○○○○
□□□□□□□□
WEAVING

Health

Bruised _____ □
Hurt -1 _____ □
Injured -1 _____ □
Wounded -2 _____ □
Mauled -2 _____ □
Crippled -5 _____ □
Incapacitated _____ □

Willpower

○○○○○○○○○○
□□□□□□□□

Experience

Dark Ages FAE

MERITS & FLAWS

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

FAE MIEN

Lesser Features

Lesser Features

Greater Features

_____	_____	_____
_____	_____	_____
_____	_____	_____

CANTRIPS

Dawn

Day

Dusk

Night

_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

COMBAT

Armor

Weapon/ Attack	Diff.	Damage	Range	Rate	Ammo	Conceal
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

Class: _____
Rating: _____
Penalty: _____
Description: _____

Dark Ages FAE

EXPANDED BACKGROUNDS

Allies

Mentor

Contacts

Resources

Influence

Retinue

Library

Other (_____)

OATHS

Fae

Human

Type: _____

Our Duty is To: _____

We Fail If: _____

The Punishments: _____

Type: _____

Our Duty is To: _____

We Fail If: _____

The Punishments: _____

Type: _____

Our Duty is To: _____

We Fail If: _____

The Punishments: _____

Type: _____

Our Duty is To: _____

We Fail If: _____

The Punishments: _____

TREASURES & HOLDINGS

Name

Description

_____	_____
_____	_____
_____	_____
_____	_____

Dark Ages FACETS

HISTORY

Goals

DESCRIPTION

Age: _____

Apparent Age: _____

Date of Birth: _____

Hair: _____

Eyes: _____

Race: _____

Nationality: _____

Height: _____

Weight: _____

Sex: _____

Experience

Derangements

Total: _____

Total Spent: _____

Spent On: _____

Languages

POSSESSIONS

Gear (Carried)

Equipment (Owned)

Misc. _____

Misc. _____
