

# Dark Ages

## LAIBON

Name:  
 Player:  
 Chronicle:

Nature:  
 Demeanor:  
 Concept:

Generation:  
 Title:  
 Sire:

### ATTRIBUTES

Physical		Social		Mental	
Strength_____	00000000	Charisma_____	00000000	Perception_____	00000000
Dexterity_____	00000000	Manipulation_____	00000000	Intelligence_____	00000000
Stamina_____	00000000	Appearance_____	00000000	Wits_____	00000000

### ABILITIES

Talents		Skills		Knowledges	
Alertness_____	00000000	Animal Ken_____	00000000	Academics_____	00000000
Athletics_____	00000000	Archery_____	00000000	Hearth Wisdom_____	00000000
Brawl_____	00000000	Commerce_____	00000000	Investigation_____	00000000
Dodge_____	00000000	Crafts_____	00000000	Law_____	00000000
Empathy_____	00000000	Etiquette_____	00000000	Linguistics_____	00000000
Expression_____	00000000	Melee_____	00000000	Medicine_____	00000000
Intimidation_____	00000000	Performance_____	00000000	Occult_____	00000000
Leadership_____	00000000	Ride_____	00000000	Politics_____	00000000
Legerdemain_____	00000000	Stealth_____	00000000	Seneschal_____	00000000
Subterfuge_____	00000000	Survival_____	00000000	Theology_____	00000000

### ADVANTAGES

Disciplines		Backgrounds		Virtues	
_____	00000000	_____	00000000	Conscience/Conviction_____	000000
_____	00000000	_____	00000000	Self-Control/Instinct_____	000000
_____	00000000	_____	00000000	Courage_____	000000
_____	00000000	_____	00000000		
_____	00000000	_____	00000000		
_____	00000000	_____	00000000		

Merits & Flaws	
Merit	Cost
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
Flaw	Bonus
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Road
_____
0 0 0 0 0 0 0 0 0 0 0
Aura: _____ ( )
Willpower
_____
0 0 0 0 0 0 0 0 0 0 0
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Bloodpool
_____
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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Points Per Turn: _____

Health		
Bruised		<input type="checkbox"/>
Hurt	- 1	<input type="checkbox"/>
Injured	- 1	<input type="checkbox"/>
Wounded	- 2	<input type="checkbox"/>
Mauled	- 2	<input type="checkbox"/>
Crippled	- 5	<input type="checkbox"/>
Incapacitated		<input type="checkbox"/>
Weakness		
Beast must have a Tithe of Blood		
Experience		
_____		

# Dark Ages LAIBON™



Sire: \_\_\_\_\_ Haven: \_\_\_\_\_ Domain: \_\_\_\_\_  
Overlord: \_\_\_\_\_  
Vassals: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## Discipline Technique:

Name: \_\_\_\_\_ Source/ Page: \_\_\_\_\_ System: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## Rituals:

Name: \_\_\_\_\_ Source/ Page: \_\_\_\_\_ System: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## Moments of Truth:

## Goals & Plots:

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_



## Other Cainites:

Name: \_\_\_\_\_ Clan: \_\_\_\_\_ Player: \_\_\_\_\_ Thoughts: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## Background Pool:

Background: \_\_\_\_\_ Contributed by: \_\_\_\_\_ Rating: \_\_\_\_\_ Description: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_