

# Dark Ages

## TRUE BRUJAH

Name:  
 Player:  
 Chronicle:

Nature:  
 Demeanor:  
 Concept:

Generation:  
 Title:  
 Sire:

### ATTRIBUTES

Physical	Social	Mental
Strength _____ 00000000	Charisma _____ 00000000	Perception _____ 00000000
Dexterity _____ 00000000	Manipulation _____ 00000000	Intelligence _____ 00000000
Stamina _____ 00000000	Appearance _____ 00000000	Wits _____ 00000000

### ABILITIES

Talents	Skills	Knowledges
Alertness _____ 00000000	Animal Ken _____ 00000000	Academics _____ 00000000
Athletics _____ 00000000	Archery _____ 00000000	Hearth Wisdom _____ 00000000
Brawl _____ 00000000	Commerce _____ 00000000	Investigation _____ 00000000
Dodge _____ 00000000	Crafts _____ 00000000	Law _____ 00000000
Empathy _____ 00000000	Etiquette _____ 00000000	Linguistics _____ 00000000
Expression _____ 00000000	Melee _____ 00000000	Medicine _____ 00000000
Intimidation _____ 00000000	Performance _____ 00000000	Occult _____ 00000000
Leadership _____ 00000000	Ride _____ 00000000	Politics _____ 00000000
Legerdemain _____ 00000000	Stealth _____ 00000000	Seneschal _____ 00000000
Subterfuge _____ 00000000	Survival _____ 00000000	Theology _____ 00000000

### ADVANTAGES

Disciplines	Backgrounds	Virtues
_____ 00000000	_____ 00000000	Conscience/Conviction _____ 000000
_____ 00000000	_____ 00000000	Self-Control/Instinct _____ 000000
_____ 00000000	_____ 00000000	Courage _____ 000000
_____ 00000000	_____ 00000000	
_____ 00000000	_____ 00000000	
_____ 00000000	_____ 00000000	

#### Other Traits

_____ 00000000
_____ 00000000
_____ 00000000
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_____ 00000000
_____ 00000000

#### Road

\_\_\_\_\_ 000000000000

Aura: \_\_\_\_\_ ( )

#### Willpower

\_\_\_\_\_ 000000000000

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#### Bloodpool

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Points Per Turn: \_\_\_\_\_

#### Health

Bruised		□
Hurt	- 1	□
Injured	- 1	□
Wounded	- 2	□
Mauled	- 2	□
Crippled	- 5	□
Incapacitated		□

#### Weakness

+2 Dif. To Conscience or Conviction Rolls;  
 Humanity/Path and Conscience/Conviction cost Double

#### Experience

\_\_\_\_\_

# Dark Ages TRUE BRUJAS™

## MERITS & FLAWS

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## OTHER TRAITS

_____	00000000	_____	00000000	_____	00000000
_____	00000000	_____	00000000	_____	00000000
_____	00000000	_____	00000000	_____	00000000

## RITUALS & PATHS

Ritual	Level	Path	
_____	_____	_____	00000
_____	_____	_____	00000
_____	_____	_____	00000
_____	_____	_____	00000
_____	_____	_____	00000
_____	_____	_____	00000

## DISCIPLINE TECHNIQUES

Name:	Source/ Page:	System:
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

## COMBAT

Weapon/ Attack	Diff.	Damage	Range	Rate	Ammo	Conceal

Armor \_\_\_\_\_

Class: \_\_\_\_\_

Rating: \_\_\_\_\_

Penalty: \_\_\_\_\_

Description: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

# Dark Ages TRUE BRUJAS™

## EXPANDED BACKGROUNDS

Allies

Mentor

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Contacts

Resources

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Domains

Retainers

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Herd

Status

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Influence

Other (\_\_\_\_\_)

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## POSSESSIONS

Gear (Carried)

Equipment (Owned)

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Feeding Grounds

Misc.

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## BLOODBONDS

Bound To

Rating

Bound To

Rating

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## HAVEN

Location

Description

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# Dark Ages TRUE BRUJAS™

## HISTORY

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Moments of Truth

Goals & Plots

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## DESCRIPCION

Age: \_\_\_\_\_  
Apparent Age: \_\_\_\_\_  
Date of Birth: \_\_\_\_\_  
R.I.P.: \_\_\_\_\_  
Hair: \_\_\_\_\_  
Eyes: \_\_\_\_\_  
Race: \_\_\_\_\_  
Nationality: \_\_\_\_\_  
Height: \_\_\_\_\_  
Weight: \_\_\_\_\_  
Sex: \_\_\_\_\_

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Experience

Derangements

Total: \_\_\_\_\_  
Total Spent: \_\_\_\_\_  
Spent On: \_\_\_\_\_

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Languages

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## COTIERIC INFORMATION

Name: _____	Clan: _____	Player: _____	Thoughts: _____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____