

# Dark Ages Shadow Lords

Name:  
Player:  
Chronicle:

Breed:  
Auspice:  
Camp:

Pack Name:  
Pack Totem:  
Concept:

## Attributes

Physical		Social		Mental	
Strength	_____00000	Charisma	_____00000	Perception	_____00000
Dexterity	_____00000	Manipulation	_____00000	Intelligence	_____00000
Stamina	_____00000	Appearance	_____00000	Wits	_____00000

## Abilities

Talents		Skills		Knowledges	
Alertness	_____00000	Animal Ken	_____00000	Academics	_____00000
Athletics	_____00000	Archery	_____00000	Enigmas	_____00000
Brawl	_____00000	Crafts	_____00000	Hearth Wisdom	_____00000
Dodge	_____00000	Etiquette	_____00000	Investigation	_____00000
Empathy	_____00000	Leadership	_____00000	Law	_____00000
Expression	_____00000	Melee	_____00000	Linguistics	_____00000
Intimidation	_____00000	Performance	_____00000	Medicine	_____00000
Legerdemain	_____00000	Ride	_____00000	Occult	_____00000
Primal Urge	_____00000	Stealth	_____00000	Politics	_____00000
Subterfuge	_____00000	Survival	_____00000	Rituals	_____00000

## Advantages

Backgrounds	Gifts	Gifts
_____00000	_____	_____
_____00000	_____	_____
_____00000	_____	_____
_____00000	_____	_____
_____00000	_____	_____
_____00000	_____	_____
_____00000	_____	_____

### Renown

Glorý  
 0 0 0 0 0 0 0 0 0 0 0  
 □ □ □ □ □ □ □ □ □ □ □

Honor  
 0 0 0 0 0 0 0 0 0 0 0  
 □ □ □ □ □ □ □ □ □ □ □

Wisdom  
 0 0 0 0 0 0 0 0 0 0 0  
 □ □ □ □ □ □ □ □ □ □ □

### Rank

### Rage

0 0 0 0 0 0 0 0 0 0 0  
 □ □ □ □ □ □ □ □ □ □ □

### Gnosis

0 0 0 0 0 0 0 0 0 0 0  
 □ □ □ □ □ □ □ □ □ □ □

### Willpower

0 0 0 0 0 0 0 0 0 0 0  
 □ □ □ □ □ □ □ □ □ □ □

### Health

Bruised   
 Hurt -1   
 Injured -1   
 Wounded -2   
 Mauled -2   
 Crippled -5   
 Incapacitated

### Experience

# Dark Ages Shadow Lords

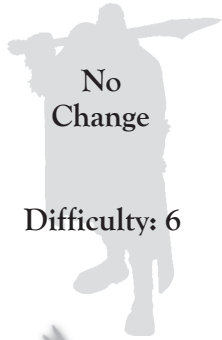
==Homid==

==Glabro==

==Crinos==

==Hispo==

==Lupus==



No  
Change

Difficulty: 6

Strength(+2) \_\_\_\_\_  
Stamina(+2) \_\_\_\_\_  
Appearance(-1) \_\_\_\_\_  
Manipulation(-1) \_\_\_\_\_

Difficulty: 7

Strength(+4) \_\_\_\_\_  
Dexterity(+1) \_\_\_\_\_  
Stamina(+3) \_\_\_\_\_  
Manipulation(-3) \_\_\_\_\_  
Appearance 0

Difficulty: 6  
INCITE DELIRIUM  
IN HUMANS

Strength(+3) \_\_\_\_\_  
Dexterity(+2) \_\_\_\_\_  
Stamina(+3) \_\_\_\_\_  
Manipulation(-3) \_\_\_\_\_  
+1 Die to Bite Damage

Difficulty: 7

Strength(+1) \_\_\_\_\_  
Dexterity(+2) \_\_\_\_\_  
Stamina(+2) \_\_\_\_\_  
Manipulation(-3) \_\_\_\_\_  
-2 Perception Diff.

Difficulty: 6



## Other Traits

## Fetishes

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		

## Rites

Battle Scars: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Metis Deformity: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____



## Combat

## Armor

Weapon/ Attack	Diff.	Damage	Range	Rate	Ammo	Conceal

Class: \_\_\_\_\_  
 Rating: \_\_\_\_\_  
 Penalty: \_\_\_\_\_  
 Description: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Dark Ages Shadow Lords

Nature:

Demeanor:

## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## Expanded Background

Allies	Mentor
_____	_____
_____	_____
Contacts	Pack Totem
_____	_____
_____	_____
Hunting Grounds	Pure Breed
_____	_____
_____	_____
Kinfolk	Resources
_____	_____
_____	_____
Other (_____)	Other (_____)
_____	_____
_____	_____

## Possessions

Gear(Carried): \_\_\_\_\_

\_\_\_\_\_

Equipment(Owned): \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Experience

TOTAL:

Gained From: \_\_\_\_\_

\_\_\_\_\_

## Sept

Name: \_\_\_\_\_

Caern Location: \_\_\_\_\_

Type: \_\_\_\_\_ Level: \_\_\_\_\_

Totem: \_\_\_\_\_

Leader: \_\_\_\_\_

TOTAL SPENT: \_\_\_\_\_

Spent On: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

# Dark Ages

## Shadow Lords

### History

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### Description

Age: \_\_\_\_\_

Hair: \_\_\_\_\_

Eyes: \_\_\_\_\_

Race: \_\_\_\_\_

Nationality: \_\_\_\_\_

Sex: \_\_\_\_\_

	Height	Weight
Homid:	_____	_____
Glabró:	_____	_____
Crínos:	_____	_____
Hispo:	_____	_____
Lupus:	_____	_____

### Visuals

Pack Chart

Character Sketch

