

# Dark Ages

Name: \_\_\_\_\_ Nature: \_\_\_\_\_ Title: \_\_\_\_\_  
 Player: \_\_\_\_\_ Demeanor: \_\_\_\_\_ Mentor: \_\_\_\_\_  
 Age: \_\_\_\_\_ Concept: \_\_\_\_\_ Chronicle: \_\_\_\_\_

## Attributes

Physical		Social		Mental	
Strength	_____ 00000	Charisma	_____ 00000	Perception	_____ 00000
Dexterity	_____ 00000	Manipulation	_____ 00000	Intelligence	_____ 00000
Stamina	_____ 00000	Appearance	_____ 00000	Wits	_____ 00000

## Abilities

Talents		Skills		Knowledges	
Alertness	_____ 00000	Animal Ken	_____ 00000	Academics	_____ 00000
Athletics	_____ 00000	Archery	_____ 00000	hearth Wisdom	_____ 00000
Brawl	_____ 00000	Commerce	_____ 00000	Investigation	_____ 00000
Dodge	_____ 00000	Crafts	_____ 00000	Law	_____ 00000
Empathy	_____ 00000	Etiquette	_____ 00000	Linguistics	_____ 00000
Expression	_____ 00000	Melee	_____ 00000	Medicine	_____ 00000
Intimidation	_____ 00000	Performance	_____ 00000	Occult	_____ 00000
Leadership	_____ 00000	Ride	_____ 00000	Politics	_____ 00000
Legerdemain	_____ 00000	Stealth	_____ 00000	Seneschal	_____ 00000
Subterfuge	_____ 00000	Survival	_____ 00000	Theology	_____ 00000

## Advantages

Other Traits		Backgrounds		Virtues	
_____	_____ 00000	_____	_____ 00000	Conscience	_____ 00000
_____	_____ 00000	_____	_____ 00000	Self-Control	_____ 00000
_____	_____ 00000	_____	_____ 00000	Courage	_____ 00000
_____	_____ 00000	_____	_____ 00000		
_____	_____ 00000	_____	_____ 00000		
_____	_____ 00000	_____	_____ 00000		

### Humanity

\_\_\_\_\_ 0 0 0 0 0 0 0 0 0 0

### Willpower

\_\_\_\_\_ 0 0 0 0 0 0 0 0 0 0  
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### Health

Bruised		□
Hurt	-1	□
Injured	-1	□
Wounded	-2	□
Mauled	-2	□
Crippled	-5	□
Incapacitated		□

### Experience

\_\_\_\_\_  
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 \_\_\_\_\_  
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