

Dark Ages

Name:

Nature:

Title:

Player:

Demeanor:

Mentor:

Age:

Concept:

Chronicle:

Attributes

Physical

Strength _____ 000000
 Dexterity _____ 000000
 Stamina _____ 000000

Social

Charisma _____ 000000
 Manipulation _____ 000000
 Appearance _____ 000000

Mental

Perception _____ 000000
 Intelligence _____ 000000
 Wits _____ 000000

Abilities

Talents

Alertness _____ 000000
 Athletics _____ 000000
 Awareness _____ 000000
 Brawl _____ 000000
 Empathy _____ 000000
 Expression _____ 000000
 Intimidation _____ 000000
 Leadership _____ 000000
 Legerdemain _____ 000000
 Subterfuge _____ 000000
 _____ 000000

Skills

Animal Ken _____ 000000
 Archery _____ 000000
 Commerce _____ 000000
 Crafts _____ 000000
 Etiquette _____ 000000
 Melee _____ 000000
 Performance _____ 000000
 Ride _____ 000000
 Stealth _____ 000000
 Survival _____ 000000
 _____ 000000

Knowledges

Academics _____ 000000
 Hearth Wisdom _____ 000000
 Investigation _____ 000000
 Law _____ 000000
 Medicine _____ 000000
 Occult _____ 000000
 Politics _____ 000000
 Seneschal _____ 000000
 Strategy _____ 000000
 Theology _____ 000000
 _____ 000000

Advantages

Other Traits

_____ 000000
 _____ 000000
 _____ 000000
 _____ 000000
 _____ 000000

Backgrounds

_____ 000000
 _____ 000000
 _____ 000000
 _____ 000000
 _____ 000000

Virtues

Conscience _____ 000000
 Self-Control _____ 000000
 Courage _____ 000000

Humanity

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

Willpower

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
 □ □ □ □ □ □ □ □ □ □

Health

Bruised _____
 Hurt -1 _____
 Injured -1 _____
 Wounded -2 _____
 Mauled -2 _____
 Crippled -5 _____
 Incapacitated _____

Experience

