

CAPPADOCIAN

Name:

Nature:

Generation:

Player:

Demeanor:

Title:

Chronicle:

Concept:

Sire:

Attributes

Physical

Strength _____ 00000
 Dexterity _____ 00000
 Stamina _____ 00000

Social

Charisma _____ 00000
 Manipulation _____ 00000
 Appearance _____ 00000

Mental

Perception _____ 00000
 Intelligence _____ 00000
 Wits _____ 00000

Abilities

Talents

Alertness _____ 00000
 Athletics _____ 00000
 Brawl _____ 00000
 Dodge _____ 00000
 Empathy _____ 00000
 Expression _____ 00000
 Intimidation _____ 00000
 Leadership _____ 00000
 Legerdemain _____ 00000
 Subterfuge _____ 00000

Skills

Animal Ken _____ 00000
 Archery _____ 00000
 Commerce _____ 00000
 Crafts _____ 00000
 Etiquette _____ 00000
 Melee _____ 00000
 Performance _____ 00000
 Ride _____ 00000
 Stealth _____ 00000
 Survival _____ 00000

Knowledges

Academics _____ 00000
 Hearth Wisdom _____ 00000
 Investigation _____ 00000
 Law _____ 00000
 Linguistics _____ 00000
 Medicine _____ 00000
 Occult _____ 00000
 Politics _____ 00000
 Seneschal _____ 00000
 Theology _____ 00000

Advantages

Disciplines

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Backgrounds

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Virtues

Conscience/Conviction _____ 00000
 Self-Control/Instinct _____ 00000
 Courage _____ 00000

Road

_____ 0000000000

Aura: _____ ()

Willpower

_____ 0000000000

Blood Pool

_____ □□□□□□□□□□
 _____ □□□□□□□□□□

Health

Bruised _____ □
 Hurt -1 _____ □
 Injured -1 _____ □
 Wounded -2 _____ □
 Mauled -2 _____ □
 Crippled -5 _____ □
 Incapacitated _____ □

Experience

CAPPADOCIAN

Expanded Backgrounds

Allies

Mentor

Contacts

Resources

Domains

Retainers

Herd

Status

Influence

Other()

Possessions

Gear (Carried)

Equipment (Owned)

Feeding Grounds

Misc.

Haven

Location

Description
