

DEMON

THE DESERT

NAME:
PLAYER:
CHRONICLE:

VIRTUE:
VICE:
CONCEPT:

INCARNATION:
AGENDA:
CATALYST:

ATTRIBUTES

POWER	INTELLIGENCE	●●●●	STRENGTH	●●●●	PRESENCE	●●●●
FINESSE	WITS	●●●●	DEXTERITY	●●●●	MANIPULATION	●●●●
RESISTANCE	RESOLVE	●●●●	STAMINA	●●●●	COMPOSURE	●●●●

SKILLS

OTHER TRAITS

MENTAL

(3 unskilled)

- Academics _____ 00000
- Computer _____ 00000
- Crafts _____ 00000
- Investigation _____ 00000
- Medicine _____ 00000
- Occult _____ 00000
- Politics _____ 00000
- Science _____ 00000

PHYSICAL

(1 unskilled)

- Athletics _____ 00000
- Brawl _____ 00000
- Drive _____ 00000
- Firearms _____ 00000
- Larceny _____ 00000
- Stealth _____ 00000
- Survival _____ 00000
- Weaponry _____ 00000

SOCIAL

(1 unskilled)

- Animal Ken _____ 00000
- Empathy _____ 00000
- Expression _____ 00000
- Intimidation _____ 00000
- Persuasion _____ 00000
- Socialize _____ 00000
- Streetwise _____ 00000
- Subterfuge _____ 00000

MERITS

- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000

CONDITIONS

ASPIRATIONS

HEALTH

00000000000000
 □□□□□□□□□□

WILLPOWER

000000000000
 □□□□□□□□□□

COVER

000000000000

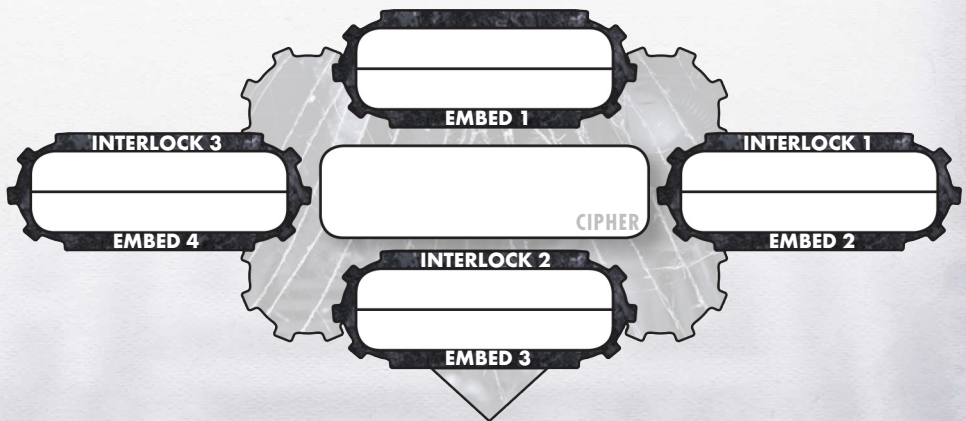
PRIMUM

000000000000

AETHER

□□□□□□□□□□
 □□□□□□□□□□

Size: _____ Speed: _____
 Defense: _____ Armor: _____
 Initiative Mod: _____
 Beats: □ □ □ □ □
 Experiences: _____
 Cover Beats: □ □ □ □ □
 Cover Experiences: _____



Attributes 5/4/3 • Skills 11/7/4 (+3 Specialties) •
 Merits 10 • Health = Stamina + Size •
 Willpower = Resolve + Composure •
 Size = 5 for adult humans • Starting Cover = 7 •
 Defense = Lower of Dexterity or Wits + Athletics •
 Initiative Mod = Dexterity + Composure •
 Speed = Strength + Dexterity +5

DEMON

THE DESERT

OTHER MERTS

<input type="checkbox"/> _____ 00000	<input type="checkbox"/> _____ 00000	<input type="checkbox"/> _____ 00000
<input type="checkbox"/> _____ 00000	<input type="checkbox"/> _____ 00000	<input type="checkbox"/> _____ 00000
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<input type="checkbox"/> _____ 00000	<input type="checkbox"/> _____ 00000	<input type="checkbox"/> _____ 00000

DEMONIC FORM

EMBEDS

EXPLOITS

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INTERLOCKS

Interlock 1: _____ Dice Pool: _____ Cost: _____
 Description: _____

Interlock 2: _____ Dice Pool: _____ Cost: _____
 Description: _____

Interlock 3: _____ Dice Pool: _____ Cost: _____
 Description: _____

COMBAT

Weapon/Attack	Damage	Range	Clip	Init.	Strength	Size

Armor

Rating: _____
 Strength: _____
 Defense: _____
 Speed: _____
 Description: _____



EXPANDED MERITS

ALLIES

MENTOR

Four horizontal lines for notes under ALLIES

Four horizontal lines for notes under MENTOR

CONTACTS

RESOURCES

Four horizontal lines for notes under CONTACTS

Four horizontal lines for notes under RESOURCES

FAME

RETAINER

Four horizontal lines for notes under FAME

Four horizontal lines for notes under RETAINER

OTHER (_____)

OTHER (_____)

Four horizontal lines for notes under OTHER (left)

Four horizontal lines for notes under OTHER (right)

HISTORY

Multiple horizontal lines for notes under HISTORY



COVERS

Name: _____
Age: _____
Appearance: _____

COVER RATING
0000000000

MERITS

- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000

Notes: _____

Name: _____
Age: _____
Appearance: _____

COVER RATING
0000000000

MERITS

- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000

Notes: _____

Name: _____
Age: _____
Appearance: _____

COVER RATING
0000000000

MERITS

- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000

Notes: _____

Name: _____
Age: _____
Appearance: _____

COVER RATING
0000000000

MERITS

- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000

Notes: _____

