

Player		Cha	racter		Level	Learning Points
Race		Clas	s		XP	Talent Points
BODY		AG	ILITY		MIND	
SMAMM		33	RIFE		RESOL	
					AURA	
WEAPONS & ARMOR unarmed	BONUS +0	NOTES Enemy's Defo	ense +5		Initiative (AGI+RF) Speed 1+(AGI/2) TALENTS	RANK
Hitpoints Defe	) Mase	Melee Attack	Ranged Attac	ck Dodge	Spellcasting	Targeted Spells
BOD+TO+10 BOD+T	O+AV	BOD+ST+WB	AGI+DX+WB	AGI+RF-AV	MIN+AU+CB-AV	MIN+DX+CB-AV
SPELL	Level	CB Distance	Cooldown	Effect		
	+ +		1			

Player



Character

EQUIPMENT	Location	Notes	v	WEALTH			
			1 E 30				
			GOLD	GOLD SILVER COPPER			
			1 Gold = 10 Silver = 100 Copper				
			HERRS & POTION	HERBS & POTIONS Effect			
			MAGIC ITEMS		Effect		
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WEAPON	Weapon bonus	Notes	ARMOR	Armor value	Notes		
			-				
			AV total				