

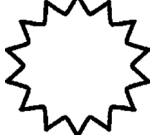
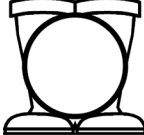






DUNGEONSLAYERS

AN OLD-FASHIONED ROLEPLAYING GAME

CHARACTER NAME _____ PLAYER NAME _____ LEVEL _____ PP _____ TP _____ XP _____

RACE	RACIAL ABILITIES		CLASS	HERO CLASS	
BODY	<input type="text"/>	MOBILITY	<input type="text"/>	MIND	<input type="text"/>
STRENGTH	<input type="text"/>	AGILITY	<input type="text"/>	INTELLECT	<input type="text"/>
CONSTITUTION	<input type="text"/>	DEXTERITY	<input type="text"/>	AURA	<input type="text"/>
					
HIT POINTS BOD+CO+10	DEFENSE BOD+CO+AV	INITIATIVE MOB+AG	MOVEMENT (MOB/2)+1	MAT BOD+ST	RAT MOB+DX

WEAPON	WB			TOTAL	SPECIAL
UNARMED	+0				OPPONENT'S DEFENSE +5

ARMOR	AV	SPECIAL
	+	
	+	
	+	
	+	
	+	
	+	
	+	
	+	
	+	
	+	
SUM AV	=	

TALENT	RANK	EFFECT

TALENT	RANK	EFFECT

