



NAME: \_\_\_\_\_  
 PLAYER: \_\_\_\_\_  
 CONCEPT: \_\_\_\_\_

NATURE: \_\_\_\_\_  
 CASTE: \_\_\_\_\_  
 ANIMA: \_\_\_\_\_

**ATTRIBUTES**

<input type="checkbox"/> STRENGTH _____ ●○○○○○	<input type="checkbox"/> CHARISMA _____ ●○○○○○	<input type="checkbox"/> PERCEPTION _____ ●○○○○○
<input type="checkbox"/> DEXTERITY _____ ●○○○○○	<input type="checkbox"/> MANIPULATION _____ ●○○○○○	<input type="checkbox"/> INTELLIGENCE _____ ●○○○○○
<input type="checkbox"/> STAMINA _____ ●○○○○○	<input type="checkbox"/> APPEARANCE _____ ●○○○○○	<input type="checkbox"/> WITS _____ ●○○○○○

**ABILITIES**

WARFARE

ARCHERY _____	○○○○○
ATHLETICS _____	○○○○○
AWARENESS _____	○○○○○
BRAWL _____	○○○○○
DODGE _____	○○○○○
ENDURANCE _____	○○○○○
MARTIAL ARTS _____	○○○○○
MELEE _____	○○○○○
RESISTANCE _____	○○○○○
THROWN _____	○○○○○

LABOR

CRAFT _____	○○○○○
LARCENY _____	○○○○○
LINGUISTICS _____	○○○○○
PERFORMANCE _____	○○○○○
PRESENCE _____	○○○○○
RIDE _____	○○○○○
SAIL _____	○○○○○
SOCIALIZE _____	○○○○○
STEALTH _____	○○○○○
SURVIVAL _____	○○○○○

LEARNING

BUREAUCRACY _____	○○○○○
INVESTIGATION _____	○○○○○
LORE _____	○○○○○
MEDICINE _____	○○○○○
OCCULT _____	○○○○○

SPECIALTIES

_____	○○○○○
_____	○○○○○
_____	○○○○○

**ADVANTAGES**

BACKGROUNDS

_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○

NAME	COST	NAME	COST
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

CHARMS

NAME	COST
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

**CLARITY/DISSONANCE**

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

**WILLPOWER**

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

**VIRTUES**

COMPASSION	TEMPERANCE
● ○ ○ ○ ○	● ○ ○ ○ ○
□ □ □ □ □	□ □ □ □ □
CONVICTION	VALOR
● ○ ○ ○ ○	● ○ ○ ○ ○
□ □ □ □ □	□ □ □ □ □

**WEAPONS**

\_\_\_\_\_  
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 \_\_\_\_\_  
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 \_\_\_\_\_  
 \_\_\_\_\_

**HEALTH**

SOAK  
 B \_\_\_\_\_ L \_\_\_\_\_ A \_\_\_\_\_

-0	□ □ □ □ □
-1	□ □ □ □ □
-2	□ □ □ □ □
	□ □ □ □ □
-4	□
INCAPACITATED	□

**ANIMA**

**ESSENCE**

● ○ ○ ○ ○ ○ ○ ○  
 PERSONAL \_\_\_\_\_ | \_\_\_\_\_  
 PERIPHERAL \_\_\_\_\_ | \_\_\_\_\_  
 COMMITTED \_\_\_\_\_

**EXPERIENCE**
