EXALTED
SECOND EDITION
THE SOLARS

NAME: _____ CONCEPT: _____
CASTE: _____ ANIMA: _____
MOTIVATION: _____

ATTRIBUTES

STRENGTH ●OOOO
DEXTERITY ●OOOO
STAMINA ●OOOO
CHARISMA ●OOOO
MANIPULATION ●OOOO
APPEARANCE ●OOOO
PERCEPTION ●OOOO
INTELLIGENCE ●OOOO
WITS ●OOOO

ABILITIES

DAWN

☐ ARCHERY OOOOO
☐ MARTIAL ARTS OOOOO
☐ MELEE OOOOO
☐ THROWN OOOOO
☐ WAR OOOOO

ZENITH

☐ INTEGRITY OOOOO
☐ PERFORMANCE OOOOO
☐ PRESENCE OOOOO
☐ RESISTANCE OOOOO
☐ SURVIVAL OOOOO

TWILIGHT

☐ CRAFT OOOOO
☐ INVESTIGATION OOOOO
☐ LORE OOOOO
☐ MEDICINE OOOOO
☐ OCCULT OOOOO

NIGHT

☐ ATHLETICS OOOOO
☐ AWARENESS OOOOO
☐ DODGE OOOOO
☐ LARCENY OOOOO
☐ STEALTH OOOOO

ECLIPSE

☐ BUREAUCRACY OOOOO
☐ LINGUISTICS OOOOO
☐ RIDE OOOOO
☐ SAIL OOOOO
☐ SOCIALIZE OOOOO

SPECIALTIES

☐ _____ OOOOO
☐ _____ OOOOO
☐ _____ OOOOO
☐ _____ OOOOO
☐ _____ OOOOO

ADVANTAGES

BACKGROUNDS

_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

MERITS & FLAWS

MERIT	COST	FLAW	COST

WEAPONS

_____
_____
_____
_____

ANIMA

_____
_____
_____

LIMIT BREAK

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

VIRTUE FLAW

_____
_____
_____

HEALTH

SOAK

B_____ L_____ A_____

D.V.s

Evade	Parry	Mental

-0	☐ ☐ ☐ ☐ ☐
-1	☐ ☐ ☐ ☐ ☐
-2	☐ ☐ ☐ ☐ ☐
	☐ ☐ ☐ ☐ ☐
-4	☐
INCAPACITATED	☐

VIRTUES

COMPASSION ●OOOO ☐☐☐☐☐
TEMPERANCE ●OOOO ☐☐☐☐☐
CONVICTION ●OOOO ☐☐☐☐☐
VALOR ●OOOO ☐☐☐☐☐

ESSENCE

● O O O O O

WILLPOWER

O O O O O O O O O O
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

EXPERIENCE

THE SOLARS

ESSENCE POOL

TOTAL: ☐

☐☐☐☐☐☐☐☐☐☐
☐☐☐☐☐☐☐☐☐☐
☐☐☐☐☐☐☐☐☐☐
☐☐☐☐☐☐☐☐☐☐

ANIMA POOL

TOTAL: ☐

☐☐☐☐☐☐☐☐☐☐☐☐☐☐
☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐
☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐
☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

CHARMS

NAME	TYPE	DURATION	COST	EFFECT

COMBOS

NAME	CHARMS	COST

COMBAT

WEAPON/ATTACK	SPEED	ACCURACY	DAMAGE	DEFENSE	RANGE	RATE

ARMOR

TYPE: _____

SOAK(B/L): _____/_____

FATIGUE: _____

MOBILITY: _____

DESCRIPTION:

_____

_____

THE SOLARS

SORCERY

NAME	DURATION	COST	EFFECT

ARTIFACTS

NAME	RATING	EFFECT

HEARTHSTONES

NAME	ASPECT	RATING	EFFECT	SOCKETED

THE SOLARS

LANGUAGES

- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____

ATHLETICS

Horizontal Jump

Vertical Jump

Move

Dash

Lift

ANIMA

SOLAR ANIMA

MOTES	MANIFESTATION
☐ 1-3	Weak Caste Mark
☐ 4-7	Strong Caste Mark
☐ 8-10	Mild Aura
☐ 11-15	Bonfire Aura
☐ 16+	Iconic

ANIMA ABILITIES

COST	EFFECT
1 Mote	Cause Caste Mark to glow for scene.
1 Mote	Cause Anima to glow for scene.
1 Mote	Know exact time of day innately.

BACKGROUNDS

- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO

SPECIALTIES

- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO

INTIMACIES

- _____ OOOOOOOOOO
- _____ OOOOOOOOOO
- _____ OOOOOOOOOO
- _____ OOOOOOOOOO
- _____ OOOOOOOOOO

- _____ OOOOOOOOOO
- _____ OOOOOOOOOO
- _____ OOOOOOOOOO
- _____ OOOOOOOOOO
- _____ OOOOOOOOOO

FAMILIAR

NAME:_____ CREATURE:_____

STR:_____ DEX:_____ STA:_____ PER:_____ INT:_____ WIT:_____

SOAK:_____ EVADE/PARRY:_____/_____ WILLPOWER:_____

HEALTH: ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

ATTACK	SPEED	ACCURACY	DAMAGE	RATE
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____