



NAME: _____
 PLAYER: _____
 CONCEPT: _____

NATURE: _____
 CASTE: _____
 ANIMA: _____

ATTRIBUTES

STRENGTH _____ ●○○○○○
 DEXTERITY _____ ●○○○○○
 STAMINA _____ ●○○○○○
 CHARISMA _____ ●○○○○○
 MANIPULATION _____ ●○○○○○
 APPEARANCE _____ ●○○○○○
 PERCEPTION _____ ●○○○○○
 INTELLIGENCE _____ ●○○○○○
 WITS _____ ●○○○○○

ABILITIES

WARFARE

ARCHERY _____ ○○○○○○
 ATHLETICS _____ ○○○○○○
 AWARENESS _____ ○○○○○○
 BRAWL _____ ○○○○○○
 DODGE _____ ○○○○○○
 ENDURANCE _____ ○○○○○○
 MARTIAL ARTS _____ ○○○○○○
 MELEE _____ ○○○○○○
 RESISTANCE _____ ○○○○○○
 THROWN _____ ○○○○○○

LABOR

CRAFT _____ ○○○○○○
 LARCENY _____ ○○○○○○
 LINGUISTICS _____ ○○○○○○
 PERFORMANCE _____ ○○○○○○
 PRESENCE _____ ○○○○○○
 RIDE _____ ○○○○○○
 SAIL _____ ○○○○○○
 SOCIALIZE _____ ○○○○○○
 STEALTH _____ ○○○○○○
 SURVIVAL _____ ○○○○○○

LEARNING

BUREAUCRACY _____ ○○○○○○
 INVESTIGATION _____ ○○○○○○
 LORE _____ ○○○○○○
 MEDICINE _____ ○○○○○○
 OCCULT _____ ○○○○○○

SPECIALTIES

_____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○

ADVANTAGES

CHARMS

NAME	TYPE	DURATION	COST	GENERAL	DEDICATED	PANOPLY
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

CLARITY/DISSONANCE

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

WILLPOWER

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

VIRTUES

COMPASSION ●○○○○○

 TEMPERANCE ●○○○○○

 CONVICTION ●○○○○○

 VALOR ●○○○○○

BACKGROUNDS

_____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○

HEALTH

SOAK
 B _____ L _____ A _____

-0	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
-1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
-2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
-4				<input type="checkbox"/>	
INCAPACITATED				<input type="checkbox"/>	

ESSENCE

● ○ ○ ○ ○ ○ ○ ○
 PERSONAL _____ | _____
 PERIPHERAL _____ | _____
 COMMITTED _____

ANIMA

EXPERIENCE



MERITS & FLAWS

MERIT	TYPE	COST	FLAW	TYPE	COST
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

CHARMS

NAME	TYPE	DURATION	COST	GENERAL	DEDICATED	PANOPLY
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

SUBMODULES

_____	_____
_____	_____
_____	_____
_____	_____

COMBOS/ARRAYS

COMBO/ARRAY	CHARMS	COST	COMBO/ARRAY	CHARMS	COST
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

COMBAT

WEAPON	SPEED	ACURACY	DAMAGE	DEFENSE	RANGE	RATE

ARMOR

ARMOR	TYPE	SOAK(B/L)	FATIGUE	MOBILITY
_____	_____	____/____	_____	_____
_____	_____	____/____	_____	_____
_____	_____	____/____	_____	_____



EXPANDED BACKGROUNDS

ALLIES

ARTIFACT

BACKING

CLASS

OTHER(_____)

CONTACTS

FAMILIAR

RESOURCES

VATS

OTHER(_____)

POSSESSIONS

GEAR(CARRIED)

EQUIPMENT(OWNED)

LANGUAGES

LANGUAGES

EXPERIENCE

TOTAL: _____
GAINED FROM:

EXPERIENCE

TOTAL SPENT: _____
SPENT ON:

