



NAME: \_\_\_\_\_  
 PLAYER: \_\_\_\_\_  
 ASPECT: \_\_\_\_\_

CONCEPT: \_\_\_\_\_  
 NATURE: \_\_\_\_\_  
 HOUSE: \_\_\_\_\_

### ATTRIBUTES

STRENGTH \_\_\_\_\_ OOOOO CHARISMA \_\_\_\_\_ OOOOO PERCEPTION \_\_\_\_\_ OOOOO  
 DEXTERITY \_\_\_\_\_ OOOOO MANIPULATION \_\_\_\_\_ OOOOO INTELLIGENCE \_\_\_\_\_ OOOOO  
 STAMINA \_\_\_\_\_ OOOOO APPEARANCE \_\_\_\_\_ OOOOO WITS \_\_\_\_\_ OOOOO

### ABILITIES

AIR	EARTH	FIRE
<input type="checkbox"/> LINGUISTICS _____ OOOOO	<input type="checkbox"/> AWARENESS _____ OOOOO	<input type="checkbox"/> ATHLETICS _____ OOOOO
<input type="checkbox"/> LORE _____ OOOOO	<input type="checkbox"/> CRAFTS _____ OOOOO	<input type="checkbox"/> DODGE _____ OOOOO
<input type="checkbox"/> OCCULT _____ OOOOO	<input type="checkbox"/> ENDURANCE _____ OOOOO	<input type="checkbox"/> MELEE _____ OOOOO
<input type="checkbox"/> STEALTH _____ OOOOO	<input type="checkbox"/> MARTIAL ARTS _____ OOOOO	<input type="checkbox"/> PRESENCE _____ OOOOO
<input type="checkbox"/> THROWN _____ OOOOO	<input type="checkbox"/> RESISTANCE _____ OOOOO	<input type="checkbox"/> SOCIALIZE _____ OOOOO
WATER	WOOD	SPECIALTIES
<input type="checkbox"/> BRAWL _____ OOOOO	<input type="checkbox"/> ARCHERY _____ OOOOO	<input type="checkbox"/> _____ OOOOO
<input type="checkbox"/> BUREAUCRACY _____ OOOOO	<input type="checkbox"/> MEDICINE _____ OOOOO	<input type="checkbox"/> _____ OOOOO
<input type="checkbox"/> INVESTIGATION _____ OOOOO	<input type="checkbox"/> PERFORMANCE _____ OOOOO	<input type="checkbox"/> _____ OOOOO
<input type="checkbox"/> LARCENY _____ OOOOO	<input type="checkbox"/> RIDE _____ OOOOO	<input type="checkbox"/> _____ OOOOO
<input type="checkbox"/> SAIL _____ OOOOO	<input type="checkbox"/> SURVIVAL _____ OOOOO	<input type="checkbox"/> _____ OOOOO

### ADVANTAGES

#### BACKGROUNDS

\_\_\_\_\_ OOOOO  
 \_\_\_\_\_ OOOOO  
 \_\_\_\_\_ OOOOO  
 \_\_\_\_\_ OOOOO  
 \_\_\_\_\_ OOOOO  
 \_\_\_\_\_ OOOOO  
 \_\_\_\_\_ OOOOO  
 \_\_\_\_\_ OOOOO  
 \_\_\_\_\_ OOOOO  
 \_\_\_\_\_ OOOOO

NAME	COST
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

#### CHARMS

NAME	COST
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

### WEAPONS

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### WILLPOWER

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

### VIRTUES

COMPASSION OOOOO □□□□□	TEMPERANCE OOOOO □□□□□
CONVICTION OOOOO □□□□□	VALOR OOOOO □□□□□

### HEALTH

SOAK

B \_\_\_\_\_ L \_\_\_\_\_ A \_\_\_\_\_

### ANIMA

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### ESSENCE

○ ○ ○ ○ ○ ○ ○ ○  
 PERSONAL \_\_\_\_\_ | \_\_\_\_\_  
 PERIPHERAL \_\_\_\_\_ | \_\_\_\_\_  
 COMMITTED \_\_\_\_\_

### VIRTUE FLAW

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

-0	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
-1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
-2	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
-4	<input type="checkbox"/>
INCAPACITATED	<input type="checkbox"/>

### EXPERIENCE

\_\_\_\_\_



**MERITS & FLAWS**

MERIT	TYPE	COST	FLAW	TYPE	COST
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

**CHARMS/SORCERY**

NAME	TYPE	DURATION	COST	EFFECT
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

**COMBOS**

COMBO	CHARMS	COST	COMBO	CHARMS	COST
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

**COMBAT**

WEAPON	SPEED	ACURACY	DAMAGE	DEFENSE	RANGE	RATE

**ARMOR**

ARMOR	TYPE	SOAK(B/L)	FATIGUE	MOBILITY
_____	_____	____/____	_____	_____
_____	_____	____/____	_____	_____
_____	_____	____/____	_____	_____



THE  
DRAGON-BLOODED

EXPANDED BACKGROUNDS

ALLIES

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ARTIFACT

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BREEDING

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CONNECTIONS

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FAMILIAR

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FAMILY

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HENCHMEN

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MANSE

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MENTOR

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RESOURCES

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POSSESSIONS

GEAR(CARRIED)

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EQUIPMENT(OWNED)

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LANGUAGES

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DERANGEMENTS

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EXPERIENCE

TOTAL: \_\_\_\_\_  
GAINED FROM:

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EXPERIENCE

TOTAL SPENT: \_\_\_\_\_  
SPENT ON:

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# HISTORY

Lined area for writing history.

# DESCRIPTION

AGE: \_\_\_\_\_  
DATE OF BIRTH: \_\_\_\_\_  
HAIR: \_\_\_\_\_  
EYES: \_\_\_\_\_  
SKIN: \_\_\_\_\_  
HOMELAND: \_\_\_\_\_  
HEIGHT: \_\_\_\_\_  
WEIGHT: \_\_\_\_\_  
SEX: \_\_\_\_\_

# VISUALS

## CHARACTER SKETCH