



NAME: \_\_\_\_\_  
 PLAYER: \_\_\_\_\_  
 CONCEPT: \_\_\_\_\_

NATURE: \_\_\_\_\_  
 CASTE: \_\_\_\_\_  
 ANIMA: \_\_\_\_\_

**ATTRIBUTES**

STRENGTH \_\_\_\_\_ 000000     CHARISMA \_\_\_\_\_ 000000     PERCEPTION \_\_\_\_\_ 000000  
 DEXTERITY \_\_\_\_\_ 000000     MANIPULATION \_\_\_\_\_ 000000     INTELLIGENCE \_\_\_\_\_ 000000  
 STAMINA \_\_\_\_\_ 000000     APPEARANCE \_\_\_\_\_ 000000     WITS \_\_\_\_\_ 000000

**ABILITIES**

**WARFARE**

ARCHERY \_\_\_\_\_ 00000  
 ATHLETICS \_\_\_\_\_ 00000  
 AWARENESS \_\_\_\_\_ 00000  
 BRAWL \_\_\_\_\_ 00000  
 DODGE \_\_\_\_\_ 00000  
 ENDURANCE \_\_\_\_\_ 00000  
 MARTIAL ARTS \_\_\_\_\_ 00000  
 MELEE \_\_\_\_\_ 00000  
 RESISTANCE \_\_\_\_\_ 00000  
 THROWN \_\_\_\_\_ 00000

**LABOR**

CRAFT \_\_\_\_\_ 00000  
 LARCENY \_\_\_\_\_ 00000  
 LINGUISTICS \_\_\_\_\_ 00000  
 PERFORMANCE \_\_\_\_\_ 00000  
 PRESENCE \_\_\_\_\_ 00000  
 RIDE \_\_\_\_\_ 00000  
 SAIL \_\_\_\_\_ 00000  
 SOCIALIZE \_\_\_\_\_ 00000  
 STEALTH \_\_\_\_\_ 00000  
 SURVIVAL \_\_\_\_\_ 00000

**LEARNING**

BUREAUCRACY \_\_\_\_\_ 00000  
 INVESTIGATION \_\_\_\_\_ 00000  
 LORE \_\_\_\_\_ 00000  
 MEDICINE \_\_\_\_\_ 00000  
 OCCULT \_\_\_\_\_ 00000

**SPECIALTIES**

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

**ADVANTAGES**

**CHARMS**

NAME	TYPE	DURATION	COST	GENERAL	DEDICATED	PANOPLY
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

**CLARITY/DISSONANCE**

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

**WILLPOWER**

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

**VIRTUES**

COMPASSION \_\_\_\_\_ 00000

TEMPERANCE \_\_\_\_\_ 00000

**BACKGROUNDS**

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

**HEALTH**

SOAK  
 B \_\_\_\_\_ L \_\_\_\_\_ A \_\_\_\_\_

CONVICTION \_\_\_\_\_ 00000

VALOR \_\_\_\_\_ 00000

**ESSENCE**

○ ○ ○ ○ ○ ○ ○  
 PERSONAL \_\_\_\_\_ | \_\_\_\_\_  
 PERIPHERAL \_\_\_\_\_ | \_\_\_\_\_  
 COMMITTED \_\_\_\_\_

**ANIMA**

\_\_\_\_\_  
 \_\_\_\_\_

-0	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
-1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
-2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
-4				<input type="checkbox"/>	
INCAPACITATED				<input type="checkbox"/>	

**EXPERIENCE**

\_\_\_\_\_



### MERITS & FLAWS

MERIT	TYPE	COST	FLAW	TYPE	COST
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

### CHARMS

NAME	TYPE	DURATION	COST	GENERAL	DEDICATED	PANOPLY
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	_____	_____	_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

### SUBMODULES

_____	_____
_____	_____
_____	_____
_____	_____

### COMBOS/ARRAYS

COMBO/ARRAY	CHARMS	COST	COMBO/ARRAY	CHARMS	COST
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

### COMBAT

WEAPON	SPEED	ACURACY	DAMAGE	DEFENSE	RANGE	RATE

### ARMOR

ARMOR	TYPE	SOAK(B/L)	FATIGUE	MOBILITY
_____	_____	____/____	_____	_____
_____	_____	____/____	_____	_____
_____	_____	____/____	_____	_____



EXPANDED BACKGROUNDS

ALLIES

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

ARTIFACT

\_\_\_\_\_  
\_\_\_\_\_

BACKING

\_\_\_\_\_  
\_\_\_\_\_

CLASS

\_\_\_\_\_  
\_\_\_\_\_

OTHER(\_\_\_\_\_)

\_\_\_\_\_  
\_\_\_\_\_

CONTACTS

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

FAMILIAR

\_\_\_\_\_  
\_\_\_\_\_

RESOURCES

\_\_\_\_\_  
\_\_\_\_\_

VATS

\_\_\_\_\_  
\_\_\_\_\_

OTHER(\_\_\_\_\_)

\_\_\_\_\_  
\_\_\_\_\_

POSSESSIONS

GEAR(CARRIED)

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

EQUIPMENT(OWNED)

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

LANGUAGES

\_\_\_\_\_  
\_\_\_\_\_

LANGUAGES

\_\_\_\_\_  
\_\_\_\_\_

EXPERIENCE

TOTAL: \_\_\_\_\_  
GAINED FROM:

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

EXPERIENCE

TOTAL SPENT: \_\_\_\_\_  
SPENT ON:

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_



HISTORY

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DESCRIPTION

AGE: \_\_\_\_\_

DATE OF BIRTH: \_\_\_\_\_

HAIR: \_\_\_\_\_

EYES: \_\_\_\_\_

SKIN: \_\_\_\_\_

HOMELAND: \_\_\_\_\_

HEIGHT: \_\_\_\_\_

WEIGHT: \_\_\_\_\_

SEX: \_\_\_\_\_

VISUALS

CHARACTER SKETCH