



NAME: \_\_\_\_\_  
 PLAYER: \_\_\_\_\_  
 CASTE: \_\_\_\_\_

CONCEPT: \_\_\_\_\_  
 NATURE: \_\_\_\_\_  
 ANIMA: \_\_\_\_\_

### ATTRIBUTES

STRENGTH \_\_\_\_\_ OOOOO CHARISMA \_\_\_\_\_ OOOOO PERCEPTION \_\_\_\_\_ OOOOO  
 DEXTERITY \_\_\_\_\_ OOOOO MANIPULATION \_\_\_\_\_ OOOOO INTELLIGENCE \_\_\_\_\_ OOOOO  
 STAMINA \_\_\_\_\_ OOOOO APPEARANCE \_\_\_\_\_ OOOOO WITS \_\_\_\_\_ OOOOO

### ABILITIES

#### WAR

ARCHERY \_\_\_\_\_ OOOOO  
 ATHLETICS \_\_\_\_\_ OOOOO  
 AWARENESS \_\_\_\_\_ OOOOO  
 BRAWL \_\_\_\_\_ OOOOO  
 DODGE \_\_\_\_\_ OOOOO  
 ENDURANCE \_\_\_\_\_ OOOOO  
 MARTIAL ARTS \_\_\_\_\_ OOOOO  
 MELEE \_\_\_\_\_ OOOOO  
 RESISTANCE \_\_\_\_\_ OOOOO  
 THROWN \_\_\_\_\_ OOOOO

#### LIFE

CRAFT \_\_\_\_\_ OOOOO  
 LARCENY \_\_\_\_\_ OOOOO  
 LINGUISTICS \_\_\_\_\_ OOOOO  
 PERFORMANCE \_\_\_\_\_ OOOOO  
 PRESENCE \_\_\_\_\_ OOOOO  
 RIDE \_\_\_\_\_ OOOOO  
 SAIL \_\_\_\_\_ OOOOO  
 SOCIALIZE \_\_\_\_\_ OOOOO  
 STEALTH \_\_\_\_\_ OOOOO  
 SURVIVAL \_\_\_\_\_ OOOOO

#### WISDOM

BUREAUCRACY \_\_\_\_\_ OOOOO  
 INVESTIGATION \_\_\_\_\_ OOOOO  
 LORE \_\_\_\_\_ OOOOO  
 MEDICINE \_\_\_\_\_ OOOOO  
 OCCULT \_\_\_\_\_ OOOOO

#### SPECIALTIES

\_\_\_\_\_ OOOOO  
 \_\_\_\_\_ OOOOO  
 \_\_\_\_\_ OOOOO

### ADVANTAGES

#### BACKGROUNDS

\_\_\_\_\_ OOOOO  
 \_\_\_\_\_ OOOOO  
 \_\_\_\_\_ OOOOO  
 \_\_\_\_\_ OOOOO  
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#### NAME

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#### CHARMS

#### NAME

#### COST

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 \_\_\_\_\_  
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 \_\_\_\_\_  
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### WEAPONS

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 \_\_\_\_\_  
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 \_\_\_\_\_

### WILLPOWER

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

### HEALTH

#### SOAK

B \_\_\_\_\_ L \_\_\_\_\_ A \_\_\_\_\_

-0	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
-1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
-2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
-4					<input type="checkbox"/>
INCAPACITATED					<input type="checkbox"/>

### ANIMA

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### VIRTUES

COMPASSION	TEMPERANCE
OOOOO	OOOOO
□□□□□	□□□□□
CONVICTION	VALOR
OOOOO	OOOOO
□□□□□	□□□□□

### ESSENCE

○ ○ ○ ○ ○ ○ ○ ○  
 PERSONAL \_\_\_\_\_ | \_\_\_\_\_  
 PERIPHERAL \_\_\_\_\_ | \_\_\_\_\_  
 COMMITTED \_\_\_\_\_

### EXPERIENCE

\_\_\_\_\_



### MERITS & FLAWS

MERIT	TYPE	COST	FLAW	TYPE	COST
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

### CHARMS/SORCERY

NAME	TYPE	DURATION	COST	EFFECT
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

### COMBOS

COMBO	CHARMS	COST	COMBO	CHARMS	COST
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

### COMBAT

WEAPON	SPEED	ACURACY	DAMAGE	DEFENSE	RANGE	RATE

### ARMOR

ARMOR	TYPE	SOAK(B/L)	FATIGUE	MOBILITY
_____	_____	____/____	_____	_____
_____	_____	____/____	_____	_____
_____	_____	____/____	_____	_____



EXPANDED BACKGROUNDS

ALLIES

\_\_\_\_\_  
\_\_\_\_\_

ARTIFACT

\_\_\_\_\_  
\_\_\_\_\_

BACKING

\_\_\_\_\_  
\_\_\_\_\_

CONTACTS

\_\_\_\_\_  
\_\_\_\_\_

FAMILIAR

\_\_\_\_\_  
\_\_\_\_\_

FOLLOWERS

\_\_\_\_\_  
\_\_\_\_\_

INFLUENCE

\_\_\_\_\_  
\_\_\_\_\_

MANSE

\_\_\_\_\_  
\_\_\_\_\_

MENTOR

\_\_\_\_\_  
\_\_\_\_\_

RESOURCES

\_\_\_\_\_  
\_\_\_\_\_

POSSESSIONS

GEAR(CARRIED)

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

EQUIPMENT(OWNED)

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

LANGUAGES

\_\_\_\_\_  
\_\_\_\_\_

DERANGEMENTS

\_\_\_\_\_  
\_\_\_\_\_

EXPERIENCE

TOTAL: \_\_\_\_\_  
GAINED FROM:

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

EXPERIENCE

TOTAL SPENT: \_\_\_\_\_  
SPENT ON:

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
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## HISTORY

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## DESCRIPTION

AGE:	_____	_____
DATE OF BIRTH:	_____	_____
HAIR:	_____	_____
EYES:	_____	_____
SKIN:	_____	_____
HOMELAND:	_____	_____
HEIGHT:	_____	_____
WEIGHT:	_____	_____
SEX:	_____	_____

## VISUALS

CHARACTER SKETCH