

MARTIAL

Name:

Ambition:

Drive:

Concept:

Desire:

Profession:

Chronicle:

Redemption:

Cell:

ATTRIBUTES

PHYSICAL

Strength 00000
 Dexterity 00000
 Stamina 00000

SOCIAL

Charisma 00000
 Manipulation 00000
 Composure 00000

MENTAL

Intelligence 00000
 Wits 00000
 Resolve 00000

SKILLS

Athletics _____ 00000
 Brawl _____ 00000
 Craft _____ 00000
 Drive _____ 00000
 Firearms _____ 00000
 Larceny _____ 00000
 Melee _____ 00000
 Stealth _____ 00000
 Survival _____ 00000

Animal Ken _____ 00000
 Etiquette _____ 00000
 Insight _____ 00000
 Intimidation _____ 00000
 Leadership _____ 00000
 Performance _____ 00000
 Persuasion _____ 00000
 Streetwise _____ 00000
 Subterfuge _____ 00000

Academics _____ 00000
 Awareness _____ 00000
 Finance _____ 00000
 Investigation _____ 00000
 Medicine _____ 00000
 Occult _____ 00000
 Politics _____ 00000
 Science _____ 00000
 Technology _____ 00000

EDGES & PERKS

HEALTH

□□□□ □□□□

WILLPOWER

□□□□ □□□□

DESPERATION DANGER DESPAIR

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REDEMPTION

GREED FIELD

TOUCHSTONES

MARTIAL

ADVANTAGES

BACKGROUNDS

_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO

MERITS

_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO

FLAWS

_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO

WEAPONS

WEAPON	DAMAGE
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_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

EXPERIENCE

Total:	_____
Spent:	_____

BIOGRAPHY

Age: _____ Apparent Age: _____ Date of Birth: _____

Appearance: _____

Distinguishing Features: _____

History: _____

POSSESSIONS

CHRONICLE TENETS

NOTES