

# MARTIAL

Name:

Ambition:

Drive:

Concept:

Desire:

Profession:

Chronicle:

Redemption:

Cell:

## ATTRIBUTES

### PHYSICAL

Strength 00000  
 Dexterity 00000  
 Stamina 00000

### SOCIAL

Charisma 00000  
 Manipulation 00000  
 Composure 00000

### MENTAL

Intelligence 00000  
 Wits 00000  
 Resolve 00000

## SKILLS

Athletics \_\_\_\_\_ 00000  
 Brawl \_\_\_\_\_ 00000  
 Craft \_\_\_\_\_ 00000  
 Drive \_\_\_\_\_ 00000  
 Firearms \_\_\_\_\_ 00000  
 Larceny \_\_\_\_\_ 00000  
 Melee \_\_\_\_\_ 00000  
 Stealth \_\_\_\_\_ 00000  
 Survival \_\_\_\_\_ 00000

Animal Ken \_\_\_\_\_ 00000  
 Etiquette \_\_\_\_\_ 00000  
 Insight \_\_\_\_\_ 00000  
 Intimidation \_\_\_\_\_ 00000  
 Leadership \_\_\_\_\_ 00000  
 Performance \_\_\_\_\_ 00000  
 Persuasion \_\_\_\_\_ 00000  
 Streetwise \_\_\_\_\_ 00000  
 Subterfuge \_\_\_\_\_ 00000

Academics \_\_\_\_\_ 00000  
 Awareness \_\_\_\_\_ 00000  
 Finance \_\_\_\_\_ 00000  
 Investigation \_\_\_\_\_ 00000  
 Medicine \_\_\_\_\_ 00000  
 Occult \_\_\_\_\_ 00000  
 Politics \_\_\_\_\_ 00000  
 Science \_\_\_\_\_ 00000  
 Technology \_\_\_\_\_ 00000

## EDGES & PERKS

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---



---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

### HEALTH

□ □ □ □ □ □ □ □ □ □

### WILLPOWER

□ □ □ □ □ □ □ □ □ □

DESPERATION      DANGER      DESPAIR

□ □ □ □ □      □ □ □ □ □      □

### REDEMPTION

---

---

---

---

### GREED FIELD

---

---

---

---

### TOUCHSTONES

---

---

---

---

# MARTIAL

## MERITS

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000

## FLAWS

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000

## CHRONICLE TENETS

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_ 00000  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_ 00000

## EXPERIENCE

Total: \_\_\_\_\_  
Spent: \_\_\_\_\_

## BACKGROUNDS

\_\_\_\_\_ 00000 \_\_\_\_\_ 00000  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_ 00000 \_\_\_\_\_ 00000  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_ 00000 \_\_\_\_\_ 00000  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_ 00000 \_\_\_\_\_ 00000  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_ 00000 \_\_\_\_\_ 00000

# MARTIAL

## POSSESSIONS

GEAR (CARRIED)

EQUIPMENT (OWNED)

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

## WEAPONS

## VEHICLES

| NAME | DAMAGE |
|------|--------|
|      |        |
|      |        |
|      |        |
|      |        |
|      |        |
|      |        |
|      |        |

---

---

---

---

---

---

---

---

## SPECIAL ITEMS

| ITEM NAME | EDGE | DETAILS |
|-----------|------|---------|
|           |      |         |
|           |      |         |
|           |      |         |
|           |      |         |
|           |      |         |
|           |      |         |
|           |      |         |
|           |      |         |
|           |      |         |
|           |      |         |

## SAFE HOUSE

No Safe House?   
Safe House Merits

Safe House Rating: OOOOO

Safe House Name: \_\_\_\_\_  
Safe House Flaws

\_\_\_\_\_ OOOOO  
\_\_\_\_\_ OOOOO  
\_\_\_\_\_ OOOOO  
\_\_\_\_\_ OOOOO  
\_\_\_\_\_ OOOOO  
\_\_\_\_\_ OOOOO

\_\_\_\_\_ OOOOO  
\_\_\_\_\_ OOOOO  
\_\_\_\_\_ OOOOO  
\_\_\_\_\_ OOOOO  
\_\_\_\_\_ OOOOO

Location/Description: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

# MARTIAL

## HISTORY

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

## DESCRIPTION

|                |       |       |
|----------------|-------|-------|
| Age:           | _____ | _____ |
| Apparent Age:  | _____ | _____ |
| Date of Birth: | _____ | _____ |
| Nationality:   | _____ | _____ |
| Race:          | _____ | _____ |
| Hair:          | _____ | _____ |
| Eyes:          | _____ | _____ |
| Height:        | _____ | _____ |
| Weight:        | _____ | _____ |
| Gender:        | _____ | _____ |

## VISUALS

### RELATIONSHIP MAP

### CHARACTER SKETCH

