INQUISITIVE

Name: Ambition: Drive:

Player: Desire: Profession:

Chronicle: Concept: Cell:

ATTRIBUTES

PHYSICAL		SOCIAL		MENTAL	
Strength	OOOOO	Charisma	OOOOO	Intelligence	OOOOO
Dexterity	OOOOO	Manipulation	OOOOO	Wits	OOOOO
Stamina	OOOOO	Composure	OOOOO	Resolve	OOOOO

SKILLS

Athletics	OOOOO	Animal Ken	OOOOO	Academics	OOOOO
Brawl	OOOOO	Etiquette	OOOOO	Awareness	OOOOO
Craft	OOOOO	Insight	OOOOO	Finance	OOOOO
Drive	OOOOO	Intimidation	OOOOO	Investigation	OOOOO
Firearms	OOOOO	Leadership	OOOOO	Medicine	OOOOO
Larceny	OOOOO	Performance	OOOOO	Occult	OOOOO
Melee	OOOOO	Persuasion	OOOOO	Politics	OOOOO
Stealth	OOOOO	Streetwise	OOOOO	Science	OOOOO
Survival	OOOOO	Subterfuge	OOOOO	Technology	OOOOO

EDGES & PERKS

HEALTH

□□□□□ □□□□□

WILLPOWER

□□□□□ □□□□□

DESPERATION DANGER DESPAIR

□□□□□ □□□□□ □

REDEMPTION

CREED FIELD

TOUCHSTONES

INQUISITIVE

-- ADVANTAGES --

BACKGROUNDS

_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

MERITS

_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

FLAWS

_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

----WEAPONS----

WEAPON	DAMAGE

-- EXPERIENCE --

Total:_____
Spent:_____

----------BIOGRAPHY----------

Age:_____ **Apparent Age:**_____ **Date of Birth:**_____

Appearance:_____

Distinguishing Features:_____

History:_____

----------POSSESSIONS----------

---------CHRONICLE TENETS---------

----------NOTES----------