

# HUNTER

## THE RECKONING

Name:

Ambition:

Creed:

Player:

Desire:

Drive:

Chronicle:

Concept:

Cell:

### ATTRIBUTES

PHYSICAL

Strength 00000  
Dexterity 00000  
Stamina 00000

SOCIAL

Charisma 00000  
Manipulation 00000  
Composure 00000

MENTAL

Intelligence 00000  
Wits 00000  
Resolve 00000

### SKILLS

Athletics _____	00000	Animal Ken _____	00000	Academics _____	00000
Brawl _____	00000	Etiquette _____	00000	Awareness _____	00000
Craft _____	00000	Insight _____	00000	Finance _____	00000
Drive _____	00000	Intimidation _____	00000	Investigation _____	00000
Firearms _____	00000	Leadership _____	00000	Medicine _____	00000
Larceny _____	00000	Performance _____	00000	Occult _____	00000
Melee _____	00000	Persuasion _____	00000	Politics _____	00000
Stealth _____	00000	Streetwise _____	00000	Science _____	00000
Survival _____	00000	Subterfuge _____	00000	Technology _____	00000

### EDGES & PERKS

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HEALTH

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WILLPOWER

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DESPERATION DANGER DESPAIR

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REDEMPTION

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CREED FIELD

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TOUCHSTONES

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# HUNTER

THE RECKONING

-----MERITS-----

-----BACKGROUNDS-----

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-----FLAWS-----

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CHRONICLE TENETS

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-- EXPERIENCE --

Total: \_\_\_\_\_  
Spent: \_\_\_\_\_

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# HUNTER

THE RECKONING

## ----- POSSESSIONS -----

GEAR (CARRIED)

EQUIPMENT (OWNED)

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WEAPONS

VEHICLES

NAME	DAMAGE
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_____	_____
_____	_____
_____	_____
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## ----- SPECIAL ITEMS -----

ITEM NAME	EDGE	DETAILS
_____	_____	_____
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_____	_____	_____
_____	_____	_____

## ----- SAFE HOUSE -----

No Safe House?  Safe House Rating: 00000 Safe House Name: \_\_\_\_\_  
Safe House Merits Safe House Flaws

_____	00000	_____	00000
_____	00000	_____	00000
_____	00000	_____	00000
_____	00000	_____	00000
_____	00000	_____	00000
_____	00000	_____	00000

Location/Description: \_\_\_\_\_  
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# HUNTER

THE RECKONING

-----**HISTORY**-----

Multiple horizontal lines for writing history.

-----**DESCRIPTION**-----

Age: \_\_\_\_\_

Apparent Age: \_\_\_\_\_

Date of Birth: \_\_\_\_\_

Nationality: \_\_\_\_\_

Race: \_\_\_\_\_

Hair: \_\_\_\_\_

Eyes: \_\_\_\_\_

Height: \_\_\_\_\_

Weight: \_\_\_\_\_

Gender: \_\_\_\_\_

-----**VISUALS**-----

RELATIONSHIP MAP

CHARACTER SKETCH

