

# HUNTER

## THE WILD WEST

Name:  
Player:  
Chronicle:

Virtue:  
Vice:  
Concept:

Profession:  
Compact/  
Conspiracy:

### Attributes

<b>POWER</b>	Intelligence	00000	Strength	00000	Presence	00000
<b>FINESSE</b>	Wits	00000	Dexterity	00000	Manipulation	00000
<b>RESISTANCE</b>	Resolve	00000	Stamina	00000	Composure	00000

### Skills

#### Mental

(3 unskilled)

- Academics 00000
- Crafts 00000
- Investigation 00000
- Medicine 00000
- Occult 00000
- Politics 00000
- Science 00000
- Technology 00000

#### Physical

(1 unskilled)

- Athletics 00000
- Brawl 00000
- Firearms 00000
- Larceny 00000
- Ride 00000
- Stealth 00000
- Survival 00000
- Weaponry 00000

#### Social

(1 unskilled)

- Animal Ken 00000
- Empathy 00000
- Expression 00000
- Intimidation 00000
- Persuasion 00000
- Socialize 00000
- Streetwise 00000
- Subterfuge 00000

### Other Traits

#### Merits

- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000

#### Flaws

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

#### Tactics

Weapon/Attack	Dice Mod.	Range	Ammo	Size
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

  

Equipment	Durability	Structure	Size	Cost
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

#### Health

00000000000000  
 00000000000000

#### Willpower

000000000000  
 000000000000  
 Risked:

#### Morality

10 \_\_\_\_\_ 0  
 9 \_\_\_\_\_ 0  
 8 \_\_\_\_\_ 0  
 7 \_\_\_\_\_ 0  
 6 \_\_\_\_\_ 0  
 5 \_\_\_\_\_ 0  
 4 \_\_\_\_\_ 0  
 3 \_\_\_\_\_ 0  
 2 \_\_\_\_\_ 0  
 1 \_\_\_\_\_ 0

Size: \_\_\_\_\_ Speed: \_\_\_\_\_  
 Defense: \_\_\_\_\_ Armor: \_\_\_\_\_  
 Initiative Mod: \_\_\_\_\_  
 Experience: \_\_\_\_\_  
 Practical Experience: \_\_\_\_\_

