

HUNTER

THE WILD WEST

Name:
Player:
Chronicle:

Virtue:
Vice:
Concept:

Profession:
Compact/
Conspiracy:

Attributes

POWER	Intelligence	00000	Strength	00000	Presence	00000
FINESSE	Wits	00000	Dexterity	00000	Manipulation	00000
RESISTANCE	Resolve	00000	Stamina	00000	Composure	00000

Skills

Mental

(3 unskilled)

- Academics 00000
- Crafts 00000
- Investigation 00000
- Medicine 00000
- Occult 00000
- Politics 00000
- Science 00000
- Technology 00000

Physical

(1 unskilled)

- Athletics 00000
- Brawl 00000
- Firearms 00000
- Larceny 00000
- Ride 00000
- Stealth 00000
- Survival 00000
- Weaponry 00000

Social

(1 unskilled)

- Animal Ken 00000
- Empathy 00000
- Expression 00000
- Intimidation 00000
- Persuasion 00000
- Socialize 00000
- Streetwise 00000
- Subterfuge 00000

Other Traits

Merits

- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000

Flaws

- _____
- _____
- _____
- _____
- _____
- _____
- _____

Tactics

Weapon/Attack	Dice Mod.	Range	Ammo	Size
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

Equipment	Durability	Structure	Size	Cost
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

Health

00000000000000
 00000000000000

Willpower

000000000000
 000000000000

Risked:

Morality

10 _____ 0
 9 _____ 0
 8 _____ 0
 7 _____ 0
 6 _____ 0
 5 _____ 0
 4 _____ 0
 3 _____ 0
 2 _____ 0
 1 _____ 0

Size: _____ Speed: _____
 Defense: _____ Armor: _____
 Initiative Mod: _____
 Experience: _____
 Practical Experience: _____

