

HUNTER

THE WILD WEST

Name:

Virtue:

Profession:

Player:

Vice:

Compact/

Chronicle:

Concept:

Conspiracy:

Attributes

POWER	Intelligence	00000	Strength	00000	Presence	00000
	Wits	00000	Dexterity	00000	Manipulation	00000
FINESSE	Resolve	00000	Stamina	00000	Composure	00000
RESISTANCE						

Skills

Mental

(3 unskilled)

<input type="checkbox"/> Academics	00000
<input type="checkbox"/> Crafts	00000
<input type="checkbox"/> Investigation	00000
<input type="checkbox"/> Medicine	00000
<input type="checkbox"/> Occult	00000
<input type="checkbox"/> Politics	00000
<input type="checkbox"/> Science	00000
<input type="checkbox"/> Technology	00000

Physical

(1 unskilled)

<input type="checkbox"/> Athletics	00000
<input type="checkbox"/> Brawl	00000
<input type="checkbox"/> Firearms	00000
<input type="checkbox"/> Larceny	00000
<input type="checkbox"/> Ride	00000
<input type="checkbox"/> Stealth	00000
<input type="checkbox"/> Survival	00000
<input type="checkbox"/> Weaponry	00000

Social

(1 unskilled)

<input type="checkbox"/> Animal Ken	00000
<input type="checkbox"/> Empathy	00000
<input type="checkbox"/> Expression	00000
<input type="checkbox"/> Intimidation	00000
<input type="checkbox"/> Persuasion	00000
<input type="checkbox"/> Socialize	00000
<input type="checkbox"/> Streetwise	00000
<input type="checkbox"/> Subterfuge	00000

Other Traits

Merits

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

Health

00000000000000
□□□□□□□□□□

Willpower

0000000000
□□□□□□□□
Risked: □

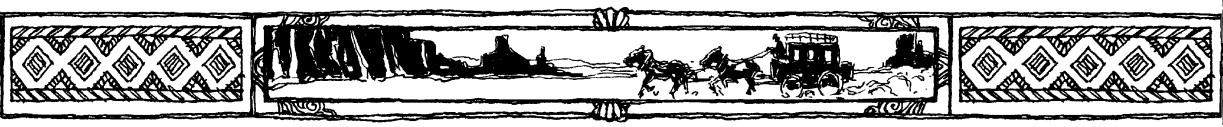
Flaws

Size: _____
Speed: _____
Defense: _____
Armor: _____
Initiative Mod: _____
Experience: _____

Morality

10	_____	0
9	_____	0
8	_____	0
7	_____	0
6	_____	0
5	_____	0
4	_____	0
3	_____	0
2	_____	0
1	_____	0

Weapon/Attack	Dice Mod.	Range	Ammo	Size
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
Equipment	Durability	Structure	Size	Cost
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____



HUNTER

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Endowments

_____ 0 0 0 0 0
 _____ 0 0 0 0 0
 _____ 0 0 0 0 0
 _____ 0 0 0 0 0

_____ 0 0 0 0 0
 _____ 0 0 0 0 0
 _____ 0 0 0 0 0
 _____ 0 0 0 0 0

_____ 0 0 0 0 0
 _____ 0 0 0 0 0
 _____ 0 0 0 0 0
 _____ 0 0 0 0 0

Tactics

Name: _____
 Book: _____ Page# _____
 Dice Pool: _____
 Description: _____

Name: _____
 Book: _____ Page# _____
 Dice Pool: _____
 Description: _____

Name: _____
 Book: _____ Page# _____
 Dice Pool: _____
 Description: _____

Name: _____
 Book: _____ Page# _____
 Dice Pool: _____
 Description: _____

Tells

Name: _____
 Description: _____

Name: _____
 Description: _____

Experience

Total:

Practical Experience: _____
 Total Spent: _____
 Spent On: _____

Experience Remaining: _____

Combat

Weapon/Attack	Damage	Range	Ammo	Size	Strength	Cost

Armor _____
 Rating: _____
 Strength: _____
 Defense: _____
 Speed: _____
 Description: _____



HUNTER

THE WILD WEST

Expanded Merits

Allies

Mentor

Contacts

Resources

Fame

Retainer

Other(_____)

Other(_____)

Possessions

Equipment

Durability

Structure

Size

Cost

Animal

Name: _____

Type: _____

Intelligence: _____ Wits: _____ Resolve: _____ Strength: _____ Dexterity: _____ Stamina: _____ Presence: _____ Manipulation: _____ Composure: _____

Skills:

Health: _____ Willpower: _____ Size: _____ Speed: _____ Defense: _____ Initiative: _____

Weapons/Attacks

Damage

Dice Pool

Special Notes

Safe House

Location

Description

_____	_____
_____	_____
_____	_____



HUNTER

THE WILD WEST

History

Description

Age: _____

Date of Birth: _____

Hair: _____

Eyes: _____

Race: _____

Nationality: _____

Height: _____

Weight: _____

Sex: _____

Distinguishing Characteristics: _____

Visuals

Group Chart

Character Sketch

