HUNTER: THE VIGIL

WITCH FINDERS

Name:
Player:
Chronicle:

Virtue:
Vice:
Concept:

Profession:
Craft Name:
Coven/Cabal:

ATTRIBUTES

Inteligence_____ OOOOO
Wits_____ OOOOO
Resolve_____ OOOOO
Strength_____ OOOOO
Dexterity_____ OOOOO
Stamina_____ OOOOO
Presence_____ OOOOO
Manipulation_____ OOOOO
Composure_____ OOOOO

SKILLS

_____ OOOOO
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MERITS

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FLAWS/WEAKNESS

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OTHER TRAITS

MYSTERIES

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WEAPONS/ATTACKS

Type	Damage	Dice Pool

HEALTH

OOOOOOOOOOOOO
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WILLPOWER

OOOOOOOOOOO
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SOURCE

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MORALITY

OOOOOOOOOO

SPECIAL RULES

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DESCRIPTION

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Size:____ Speed:____ Defense:____ Armor:____ Initiative Mod:____

Experience: Attribute: New dots x5 • Skill: New dots x3 • Skill Specialty: 3 • Merits & Endowments: New dots x2 • New Mystery: 8xp • Mysteries: New dots x3
Morality: New dots x3 • Willpower: 8 xp