HUNTER: THE VIGIL

WITCH FINDERS

Name: Virtue: Profession:
Player: Vice: Craft Name:
Chronicle: Concept: Coven/Cabal:

ATTRIBUTES

Inteligence_____ OOOOO
Wits_____ OOOOO
Resolve_____ OOOOO
Strength_____ OOOOO
Dexterity_____ OOOOO
Stamina_____ OOOOO
Presence_____ OOOOO
Manipulation_____ OOOOO
Composure_____ OOOOO

SKILLS

_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
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MERITS

_____ OOOOO
_____ OOOOO
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_____ OOOOO
_____ OOOOO

FLAWS/WEAKNESS

OTHER TRAITS

MYSTERIES

_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

HEALTH

OOOOOOOOOOOOO
□□□□□□□□□□□□□

WILLPOWER

OOOOOOOOOO
□□□□□□□□□□

SOURCE

□□□□□□□□□□

WEAPONS/ATTACKS

Type	Damage	Dice Pool
_____	_____	_____
_____	_____	_____
_____	_____	_____

MORALITY

OOOOOOOOOO

SPECIAL RULES

DESCRIPTION

Size:____ Speed:____ Defense:____ Armor:____ Initiative Mod:____

Experience: Attribute: New dots x5 • Skill: New dots x3 • Skill Specialty: 3 • Merits & Endowments: New dots x2 • New Mystery: 8xp • Mysteries: New dots x3
Morality: New dots x3 • Willpower: 8 xp