



NAME:
PLAYER:
CHRONICLE:

NATURE:
P'O NATURE:
DEMEANOR:

BALANCE:
DIRECTION:
WU:

ATTRIBUTES

PHYSICAL	SOCIAL	MENTAL
Strength _____ 00000	Charisma _____ 00000	Perception _____ 00000
Dexterity _____ 00000	Manipulation _____ 00000	Intelligence _____ 00000
Stamina _____ 00000	Appearance _____ 00000	Wits _____ 00000

ABILITIES

TALENTS	SKILLS	KNOWLEDGES
Alertness _____ 00000	Animal Ken _____ 00000	Computer _____ 00000
Athletics _____ 00000	Crafts _____ 00000	Finance _____ 00000
Brawl _____ 00000	Drive _____ 00000	Investigation _____ 00000
Dodge _____ 00000	Etiquette _____ 00000	Law _____ 00000
Empathy _____ 00000	Firearms _____ 00000	Linguistics _____ 00000
Expression _____ 00000	Martial Arts _____ 00000	Medicine _____ 00000
Intimidation _____ 00000	Melee _____ 00000	Occult _____ 00000
Leadership _____ 00000	Performance _____ 00000	Politics _____ 00000
Streetwise _____ 00000	Stealth _____ 00000	Rituals _____ 00000
Subterfuge _____ 00000	Survival _____ 00000	Science _____ 00000

ADVANTAGES

DISCIPLINES	BACKGROUNDS	RISES
_____ 00000	_____ 00000	NAME _____ LEVEL _____
_____ 00000	_____ 00000	_____
_____ 00000	_____ 00000	_____
_____ 00000	_____ 00000	_____
_____ 00000	_____ 00000	_____
_____ 00000	_____ 00000	_____



YIN CHI

YANG CHI

DHARMA
0 0 0 0 0

HUN
0 0 0 0 0 0 0 0 0 0

P'O
0 0 0 0 0 0 0 0 0 0



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DEMON CHI

WILLPOWER

0 0 0 0 0 0 0 0 0 0
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HEALTH

Bruised		<input type="checkbox"/>
Hurt	-1	<input type="checkbox"/>
Injured	-1	<input type="checkbox"/>
Wounded	-2	<input type="checkbox"/>
Mauled	-2	<input type="checkbox"/>
Crippled	-5	<input type="checkbox"/>
Incapacitated		<input type="checkbox"/>

IMBALANCE

EXPERIENCE
