

SHANGO

NAME:

NATURE:

GENERATION:

PLAYER:

DEMEANOR:

TITLE:

CHRONICLE:

CONCEPT:

SIRE:

ATTRIBUTES

PHYSICAL

SOCIAL

MENTAL

Strength _____	00000	Charisma _____	00000	Perception _____	00000
Dexterity _____	00000	Manipulation _____	00000	Intelligence _____	00000
Stamina _____	00000	Appearance _____	00000	Wits _____	00000

ABILITIES

TALENTS

SKILLS

KNOWLEDGES

Alertness _____	00000	Animal Ken _____	00000	Academics _____	00000
Athletics _____	00000	Crafts _____	00000	Computer _____	00000
Awareness _____	00000	Drive _____	00000	Finance _____	00000
Brawl _____	00000	Etiquette _____	00000	Investigation _____	00000
Empathy _____	00000	Firearms _____	00000	Law _____	00000
Expression _____	00000	Larceny _____	00000	Medicine _____	00000
Intimidation _____	00000	Melee _____	00000	Occult _____	00000
Leadership _____	00000	Performance _____	00000	Politics _____	00000
Streetwise _____	00000	Stealth _____	00000	Science _____	00000
Subterfuge _____	00000	Survival _____	00000	Technology _____	00000
_____	00000	_____	00000	_____	00000

ADVANTAGES

DISCIPLINES

BACKGROUNDS

ORUN + AYE

_____	00000	_____	00000	ORUN
_____	00000	_____	00000	0 0 0 0 0 0 0 0 0 0
_____	00000	_____	00000	AYE
_____	00000	_____	00000	0 0 0 0 0 0 0 0 0 0
_____	00000	_____	00000	
_____	00000	_____	00000	

OTHER TRAITS

COURAGE

HEALTH

_____	00000	0 0 0 0 0	Bruised	<input type="checkbox"/>
_____	00000		Hurt	-1 <input type="checkbox"/>
_____	00000		Injured	-1 <input type="checkbox"/>
_____	00000		Wounded	-2 <input type="checkbox"/>
_____	00000		Mauled	-2 <input type="checkbox"/>
_____	00000		Crippled	-5 <input type="checkbox"/>
_____	00000		Incapacitated	<input type="checkbox"/>
_____	00000			
_____	00000			
_____	00000			
_____	00000			
_____	00000			
_____	00000			
_____	00000			
_____	00000			

WILLPOWER

0 0 0 0 0 0 0 0 0 0

BLOOD POOL

EXPERIENCE

SHANGO

MERITS & FLAWS

MERIT	TYPE	COST	FLAW	TYPE	BONUS
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

OTHER TRAITS

_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000

RITUALS

PATHS

NAME	LEVEL	_____	00000
_____	_____	_____	00000
_____	_____	_____	00000
_____	_____	_____	00000
_____	_____	_____	00000
_____	_____	_____	00000
_____	_____	_____	00000

EXPERIENCE

DERANGEMENTS

TOTAL: _____	_____
TOTAL SPENT: _____	_____
SPENT ON: _____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

LANGUAGES

COMBAT

WEAPON/ATTACK	DIFF.	DAMAGE	RANGE	RATE	CLIP	CONCEAL

ARMOR

CLASS: _____
 RATING: _____
 PENALTY: _____
 DESCRIPTION: _____

SHANGO

EXPANDED BACKGROUNDS

ALLIES

MENTOR

CONTACTS

RELIQUARY

HERD

RESOURCES

INFLUENCE

RETAINER

MEMBERSHIP

STATUS

POSSESSIONS

GEAR (CARRIED)

EQUIPMENT (OWNED)

FEEDING GROUNDS

ARTIFACTS

BLOODBONDS/VINCULI

BOUND TO

RATING

BOUND TO

RATING

HAVEN

LOCATION

DESCRIPTION

SHANGO

HISTORY

PRELUDE

GOALS

DESCRIPTION

AGE: _____

APPARENT AGE: _____

DATE OF BIRTH: _____

R.I.P: _____

HAIR: _____

EYES: _____

RACE: _____

NATIONALITY: _____

HEIGHT: _____

WEIGHT: _____

SEX: _____

VISUALS

COTERIE CHART

CHARACTER SKETCH

