



Name:  
Player:  
Chronicle:

Nature:  
Demeanor:  
Eidolon:

Methodology:  
Amalgam:  
Concept:

### Attributes

Physical	Social	Mental
Strength _____ 00000	Charisma _____ 00000	Perception _____ 00000
Dexterity _____ 00000	Manipulation _____ 00000	Intelligence _____ 00000
Stamina _____ 00000	Appearance _____ 00000	Wits _____ 00000

### Abilities

Talents	Skills	Knowledges
Alertness _____ 00000	Crafts _____ 00000	Academics _____ 00000
Art _____ 00000	Drive _____ 00000	Computer _____ 00000
Athletics _____ 00000	Etiquette _____ 00000	Cosmology _____ 00000
Awareness _____ 00000	Firearms _____ 00000	Enigmas _____ 00000
Brawl _____ 00000	Martial Arts _____ 00000	Esoterica _____ 00000
Empathy _____ 00000	Meditation _____ 00000	Investigation _____ 00000
Expression _____ 00000	Melee _____ 00000	Law _____ 00000
Intimidation _____ 00000	Research _____ 00000	Medicine _____ 00000
Leadership _____ 00000	Stealth _____ 00000	Occult _____ 00000
Streetwise _____ 00000	Survival _____ 00000	Politics _____ 00000
Subterfuge _____ 00000	Technology _____ 00000	Science _____ 00000
_____ 00000	_____ 00000	_____ 00000

### Spheres

Data _____ 00000	Forces _____ 00000	Mind _____ 00000
Dimensional Science _____ 00000	Life _____ 00000	Primal Utility _____ 00000
Entropy _____ 00000	Matter _____ 00000	Time _____ 00000

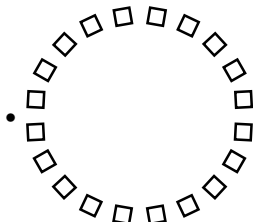
### Advantages

Backgrounds	Enlightenment	Health
_____ 00000	0 0 0 0 0 0 0 0 0 0 0 0	Bruised _____ <input type="checkbox"/>
_____ 00000		Hurt -1 _____ <input type="checkbox"/>
_____ 00000		Injured -1 _____ <input type="checkbox"/>
_____ 00000		Wounded -2 _____ <input type="checkbox"/>
_____ 00000		Mauled -2 _____ <input type="checkbox"/>
_____ 00000		Crippled -5 _____ <input type="checkbox"/>
		Incapacitated _____ <input type="checkbox"/>

### Other Traits

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

### Primal Energy



### Paradox

### Experience