

Children of Knowledge

Name:
Player:
Chronicle:

Nature:
Demeanor:
Essence:

Faction:
Cabal:
Concept:

Attributes

| Physical | Social | Mental |
|-----------------------|--------------------------|--------------------------|
| Strength _____ 00000 | Charisma _____ 00000 | Perception _____ 00000 |
| Dexterity _____ 00000 | Manipulation _____ 00000 | Intelligence _____ 00000 |
| Stamina _____ 00000 | Appearance _____ 00000 | Wits _____ 00000 |

Abilities

| Talents | Skills | Knowledges |
|--------------------------|--------------------------|---------------------------|
| Alertness _____ 00000 | Crafts _____ 00000 | Academics _____ 00000 |
| Art _____ 00000 | Drive _____ 00000 | Computer _____ 00000 |
| Athletics _____ 00000 | Etiquette _____ 00000 | Cosmology _____ 00000 |
| Awareness _____ 00000 | Firearms _____ 00000 | Enigmas _____ 00000 |
| Brawl _____ 00000 | Martial Arts _____ 00000 | Esoterica _____ 00000 |
| Empathy _____ 00000 | Meditation _____ 00000 | Investigation _____ 00000 |
| Expression _____ 00000 | Melee _____ 00000 | Law _____ 00000 |
| Intimidation _____ 00000 | Research _____ 00000 | Medicine _____ 00000 |
| Leadership _____ 00000 | Stealth _____ 00000 | Occult _____ 00000 |
| Streetwise _____ 00000 | Survival _____ 00000 | Politics _____ 00000 |
| Subterfuge _____ 00000 | Technology _____ 00000 | Science _____ 00000 |
| _____ 00000 | _____ 00000 | _____ 00000 |

Spheres

| | | |
|----------------------------|--------------------|--------------------|
| Correspondence _____ 00000 | Life _____ 00000 | Prime _____ 00000 |
| Entropy _____ 00000 | Matter _____ 00000 | Spirit _____ 00000 |
| Forces _____ 00000 | Mind _____ 00000 | Time _____ 00000 |

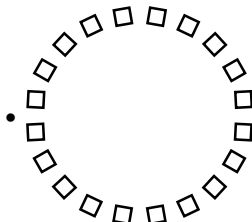
Advantages

| Backgrounds | Arete | Health |
|-------------|-------------------------|----------------------------------------|
| _____ 00000 | 0 0 0 0 0 0 0 0 0 0 0 0 | Bruised <input type="checkbox"/> |
| _____ 00000 | | Hurt -1 <input type="checkbox"/> |
| _____ 00000 | | Injured -1 <input type="checkbox"/> |
| _____ 00000 | | Wounded -2 <input type="checkbox"/> |
| _____ 00000 | | Mauled -2 <input type="checkbox"/> |
| _____ 00000 | | Crippled -5 <input type="checkbox"/> |
| | | Incapacitated <input type="checkbox"/> |

Other Traits

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Quintessence



Paradox

Experience

Children of Knowledge

Other Traits

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Rotes

Focus

Wonders

Name: _____
Description: _____

Name: _____
Description: _____

Name: _____
Description: _____

Merits & Flaws

| Merit | Cost | Flaw | Bonus |
|-------|-------|-------|-------|
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |

History

Goals/Destiny

Description

Age: _____ Hair: _____
Apparent Age: _____ Eyes: _____
Sex: _____ Height: _____
Ethnicity: _____ Weight: _____

Gear & Equipment

Combat

| Weapon/Attack | Diff. | Damage | Range | Rate | Clip |
|---------------|-------|--------|-------|-------|-------|
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |