

# Templar Knights

Name:  
Player:  
Chronicle:

Nature:  
Demeanor:  
Essence:

Faction:  
Cabal:  
Concept:

## Attributes

Physical		Social		Mental	
Strength	_____00000	Charisma	_____00000	Perception	_____00000
Dexterity	_____00000	Manipulation	_____00000	Intelligence	_____00000
Stamina	_____00000	Appearance	_____00000	Wits	_____00000

## Abilities

Talents		Skills		Knowledges	
Alertness	_____00000	Crafts	_____00000	Academics	_____00000
Art	_____00000	Drive	_____00000	Computer	_____00000
Athletics	_____00000	Etiquette	_____00000	Cosmology	_____00000
Awareness	_____00000	Firearms	_____00000	Enigmas	_____00000
Brawl	_____00000	Martial Arts	_____00000	Esoterica	_____00000
Empathy	_____00000	Meditation	_____00000	Investigation	_____00000
Expression	_____00000	Melee	_____00000	Law	_____00000
Intimidation	_____00000	Research	_____00000	Medicine	_____00000
Leadership	_____00000	Stealth	_____00000	Occult	_____00000
Streetwise	_____00000	Survival	_____00000	Politics	_____00000
Subterfuge	_____00000	Technology	_____00000	Science	_____00000
_____	_____00000	_____	_____00000	_____	_____00000

## Spheres

Correspondence	_____00000	Life	_____00000	Prime	_____00000
Entropy	_____00000	Matter	_____00000	Spirit	_____00000
Forces	_____00000	Mind	_____00000	Time	_____00000

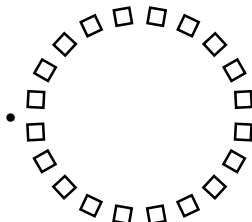
## Advantages

Backgrounds		Areté		Health	
_____	_____00000	_____	0 0 0 0 0 0 0 0 0 0	Bruised	<input type="checkbox"/>
_____	_____00000	_____	_____	Hurt	-1 <input type="checkbox"/>
_____	_____00000	_____	_____	Injured	-1 <input type="checkbox"/>
_____	_____00000	_____	_____	Wounded	-2 <input type="checkbox"/>
_____	_____00000	_____	_____	Mauled	-2 <input type="checkbox"/>
_____	_____00000	_____	_____	Crippled	-5 <input type="checkbox"/>
_____	_____00000	_____	_____	Incapacitated	<input type="checkbox"/>

### Other Traits

\_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000  
 \_\_\_\_\_00000

### Quintessence



### Paradox

### Experience

# Templar Knights

## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Cost
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## Other Traits

_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000

## Magic

Wonders

\_\_\_\_\_

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Focus

Paradigm

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Practice

Rites

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Instruments

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## Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Clip	Conceal

Armor

Class: \_\_\_\_\_

Rating: \_\_\_\_\_

Penalty: \_\_\_\_\_

Description: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_



# Templar Knights

## History

### Awakening

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### Goals/Destiny

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Seekings: \_\_\_\_\_

Quiets: \_\_\_\_\_

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## Description

Age: \_\_\_\_\_

Apparent Age: \_\_\_\_\_

Date of Birth: \_\_\_\_\_

Age of Awakening: \_\_\_\_\_

Hair: \_\_\_\_\_

Eyes: \_\_\_\_\_

Ethnicity: \_\_\_\_\_

Nationality: \_\_\_\_\_

Height: \_\_\_\_\_

Weight: \_\_\_\_\_

Gender: \_\_\_\_\_

Appearance/Nature of Avatar: \_\_\_\_\_

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## Visuals

Cabal Chart

Character Sketch

