

# VIRTUAL DEPTS

Name:  
Player:  
Chronicle:

Nature:  
Demeanor:  
Essence:

Faction:  
Cabal:  
Concept:

## Attributes

Physical	Social	Mental
Strength _____ 00000	Charisma _____ 00000	Perception _____ 00000
Dexterity _____ 00000	Manipulation _____ 00000	Intelligence _____ 00000
Stamina _____ 00000	Appearance _____ 00000	Wits _____ 00000

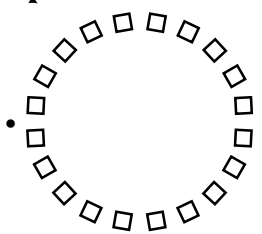
## Abilities

Talents	Skills	Knowledges
Alertness _____ 00000	Crafts _____ 00000	Academics _____ 00000
Art _____ 00000	Drive _____ 00000	Computer _____ 00000
Athletics _____ 00000	Etiquette _____ 00000	Cosmology _____ 00000
Awareness _____ 00000	Firearms _____ 00000	Enigmas _____ 00000
Brawl _____ 00000	Martial Arts _____ 00000	Esoterica _____ 00000
Empathy _____ 00000	Meditation _____ 00000	Investigation _____ 00000
Expression _____ 00000	Melee _____ 00000	Law _____ 00000
Intimidation _____ 00000	Research _____ 00000	Medicine _____ 00000
Leadership _____ 00000	Stealth _____ 00000	Occult _____ 00000
Streetwise _____ 00000	Survival _____ 00000	Politics _____ 00000
Subterfuge _____ 00000	Technology _____ 00000	Science _____ 00000
_____ 00000	_____ 00000	_____ 00000

## Spheres

Correspondence _____ 00000	Life _____ 00000	Prime _____ 00000
Entropy _____ 00000	Matter _____ 00000	Spirit _____ 00000
Forces _____ 00000	Mind _____ 00000	Time _____ 00000

## Advantages

Backgrounds	Arete	Health
_____ 00000	0 0 0 0 0 0 0 0 0 0 0	Bruised _____ <input type="checkbox"/>
_____ 00000		Hurt -1 _____ <input type="checkbox"/>
_____ 00000	<b>Willpower</b>	Injured -1 _____ <input type="checkbox"/>
_____ 00000	0 0 0 0 0 0 0 0 0 0 0	Wounded -2 _____ <input type="checkbox"/>
_____ 00000	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Mauled -2 _____ <input type="checkbox"/>
_____ 00000		Crippled -5 _____ <input type="checkbox"/>
	<b>Quintessence</b>	Incapacitated _____ <input type="checkbox"/>
<b>Other Traits</b>		
_____ 00000	<b>Paradox</b>	<b>Experience</b>
_____ 00000		<input type="text"/>
_____ 00000		
_____ 00000		
_____ 00000		
_____ 00000		
_____ 00000		

# VIRTUAL DEPTS

## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Cost
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## Other Traits

_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000

## Magic

Wonders

Focus

Paradigm

Practice

Roles

Instruments

## Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Clip	Conceal

Armor

Class: \_\_\_\_\_

Rating: \_\_\_\_\_

Penalty: \_\_\_\_\_

Description: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_



# VIRTUAL DEPTS

## History

### Awakening

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### Goals/Destiny

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Seekings: \_\_\_\_\_

Quiets: \_\_\_\_\_

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## Description

Age: \_\_\_\_\_

Apparent Age: \_\_\_\_\_

Date of Birth: \_\_\_\_\_

Age of Awakening: \_\_\_\_\_

Hair: \_\_\_\_\_

Eyes: \_\_\_\_\_

Ethnicity: \_\_\_\_\_

Nationality: \_\_\_\_\_

Height: \_\_\_\_\_

Weight: \_\_\_\_\_

Gender: \_\_\_\_\_

Appearance/Nature of Avatar: \_\_\_\_\_

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## Visuals

Cabal Chart

Character Sketch

