



Name:
 Player:
 Chronicle:

Nature:
 Demeanor:
 Essence:

Affiliation:
 Sect:
 Concept:

Attributes

| Physical | Social | Mental |
|-----------------------|--------------------------|--------------------------|
| Strength _____ 00000 | Charisma _____ 00000 | Perception _____ 00000 |
| Dexterity _____ 00000 | Manipulation _____ 00000 | Intelligence _____ 00000 |
| Stamina _____ 00000 | Appearance _____ 00000 | Wits _____ 00000 |

Abilities

| Talents | Skills | Knowledges |
|--------------------------|--------------------------|---------------------------|
| Alertness _____ 00000 | Crafts _____ 00000 | Academics _____ 00000 |
| Art _____ 00000 | Drive _____ 00000 | Computer _____ 00000 |
| Athletics _____ 00000 | Etiquette _____ 00000 | Cosmology _____ 00000 |
| Awareness _____ 00000 | Firearms _____ 00000 | Enigmas _____ 00000 |
| Brawl _____ 00000 | Martial Arts _____ 00000 | Esoterica _____ 00000 |
| Empathy _____ 00000 | Meditation _____ 00000 | Investigation _____ 00000 |
| Expression _____ 00000 | Melee _____ 00000 | Law _____ 00000 |
| Intimidation _____ 00000 | Research _____ 00000 | Medicine _____ 00000 |
| Leadership _____ 00000 | Stealth _____ 00000 | Occult _____ 00000 |
| Streetwise _____ 00000 | Survival _____ 00000 | Politics _____ 00000 |
| Subterfuge _____ 00000 | Technology _____ 00000 | Science _____ 00000 |
| _____ 00000 | _____ 00000 | _____ 00000 |

Spheres

| | | |
|----------------------------|--------------------|--------------------|
| Correspondence _____ 00000 | Life _____ 00000 | Prime _____ 00000 |
| Entropy _____ 00000 | Matter _____ 00000 | Spirit _____ 00000 |
| Forces _____ 00000 | Mind _____ 00000 | Time _____ 00000 |

Advantages

| Backgrounds | Arete | Health |
|---------------------|--|--|
| _____ 00000 | 0 0 0 0 0 0 0 0 0 0 0 | Bruised <input type="checkbox"/> |
| _____ 00000 | | Hurt -1 <input type="checkbox"/> |
| _____ 00000 | Willpower | Injured -1 <input type="checkbox"/> |
| _____ 00000 | 0 0 0 0 0 0 0 0 0 0 0 | Wounded -2 <input type="checkbox"/> |
| _____ 00000 | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | Mauled -2 <input type="checkbox"/> |
| _____ 00000 | | Crippled -5 <input type="checkbox"/> |
| | Quintessence | Incapacitated <input type="checkbox"/> |
| | | |
| Other Traits | Paradox | Experience |
| _____ 00000 | | <input type="text"/> |
| _____ 00000 | | |
| _____ 00000 | | |
| _____ 00000 | | |
| _____ 00000 | | |
| _____ 00000 | | |



Merits & Flaws

| Merit | Type | Cost | Flaw | Type | Cost |
|-------|-------|-------|-------|-------|-------|
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |

Other Traits

| | | |
|------------|------------|------------|
| _____00000 | _____00000 | _____00000 |
| _____00000 | _____00000 | _____00000 |
| _____00000 | _____00000 | _____00000 |

Magic

Wonders

Focus

Paradigm

Practice

Rotes

Instruments

Combat

| Weapon/Attack | Diff. | Damage | Range | Rate | Clip | Conceal |
|---------------|-------|--------|-------|------|------|---------|
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |

Armor

Class: _____

Rating: _____

Penalty: _____

Description: _____

Expanded Background

Possessions

Gear (Carried)

Equipment (Owned)

Familiar

Grimoires

Chantry

Location

Description



History

Awakening

Goals/Destiny

Seekings: _____

Quiets: _____

Description

Age: _____

Apparent Age: _____

Date of Birth: _____

Age of Awakening: _____

Hair: _____

Eyes: _____

Ethnicity: _____

Nationality: _____

Height: _____

Weight: _____

Gender: _____

Appearance/Nature of Avatar: _____

Visuals

Cabal Chart

Character Sketch

