Mind's Eye Theatre

Changeling: The Dreaming™

Character:
Player:
Archetype:

Kith:
Court:
Setting:

Attributes

(Assign 7 dots to your primary attribute, 5 to your secondary, and 3 to your tertiary. Choose one focus in each attribute.)

Physical ○○○○○ ○○○○○
Bonus Attributes ○○○○○
☐Strength ☐Dexterity ☐Stamina

Social ○○○○○ ○○○○○
Bonus Attributes ○○○○○
☐Charisma ☐Manipulation ☐Appearance

Mental ○○○○○ ○○○○○
Bonus Attributes ○○○○○
☐Perception ☐Intelligence ☐Wits

Skills

(Choose one skill and assign 4 dots. Choose two, and assign 3 dots each. Choose three, and assign 2 dots each. Choose four, and assign 1 dot each.)

Academics ○○○○○
Animal Ken ○○○○○
Athletics ○○○○○
Awareness ○○○○○
Brawl ○○○○○
Computer ○○○○○
Crafts ○○○○○
Crafts ○○○○○
Dodge ○○○○○
Drive ○○○○○

Empathy ○○○○○
Firearms ○○○○○
Intimidation ○○○○○
Investigation ○○○○○
Leadership ○○○○○
Linguistics ○○○○○
Lore ○○○○○
Medicine ○○○○○
Melee ○○○○○
Occult ○○○○○

Performance ○○○○○
Performance ○○○○○
Science ○○○○○
Science ○○○○○
Security ○○○○○
Stealth ○○○○○
Streetwise ○○○○○
Subterfuge ○○○○○
Survival ○○○○○
○○○○○

Backgrounds

(Assign one background 3 dots. Assign a second background 2 dots. Assign 1 dot to a third.)

Seeming ○○○○○
○○○○○
○○○○○
○○○○○
○○○○○
○○○○○
○○○○○

Arts

(Choose a Kith affinity Art and assign it 2 dots. Assign 1 dot to each of your other kith's Art affinities.)

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○○○○○
○○○○○
○○○○○
○○○○○
○○○○○
○○○○○

Realms

(Start with the Realm affinity natural to your kith.)

Actor ☐
Condition ☐
Fae ☐
Nature ☐
Prop ☐
Scene ☐
Time ☐

Glamour

(Seeming determines maximum Glamour.)

☐☐☐☐☐ ☐☐☐☐☐
☐☐☐☐☐

• 14, •• 13, ••• 12, •••• 11, ••••• 10

Willpower

(Characters begin play with 6 Willpower.)

1 2 3 4 5 6 7

Health Levels

(Incapacitated characters lose their simple action.)

Healthy ☐☐☐
Injured ☐☐☐
Incapacitated ☐☐☐

Merits & Flaws

(Buy up to 7 points of merits and recieve up to 7 points from flaws.)

Common Test Pools

Initiative:

Fae Mein

Abilities:

Attribute Foci:

Banality

☐
☐
☐
☐
☐
☐
☐

Prestige

(Initiative is your higher attribute: Mental or Physical.)
(Pools are your Attribute + Skill(or WP) + Wild Card)