

CYBERPUNK

NAME:
HANDLE:
AGE:

VIRTUE:
VICE:
CONCEPT:

NATURE:
FACTION:
CHRONICLE:

ATTRIBUTES

POWER	Intelligence	00000	Strength	00000	Presence	00000
FINESSE	Wits	00000	Dexterity	00000	Manipulation	00000
RESISTANCE	Resolve	00000	Stamina	00000	Composure	00000

SKILLS

MENTAL

(-3 unskilled)

Academics _____ 00000
Computer _____ 00000
Crafts _____ 00000
Hacking _____ 00000
Investigation _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Science _____ 00000

PHYSICAL

(-1 unskilled)

Athletics _____ 00000
Brawl _____ 00000
Drive _____ 00000
Firearms _____ 00000
Gunner _____ 00000
Larceny _____ 00000
Stealth _____ 00000
Survival _____ 00000
Weaponry _____ 00000

SOCIAL

(-1 unskilled)

Animal Ken _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Leadership _____ 00000
Persuasion _____ 00000
Socialize _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

OTHER TRAITS

MERITS

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

FLAWS

Size: _____ Armor: _____
Speed: _____ Defense: _____
Initiative Mod: _____

HEALTH

000000000000
□□□□□□□□□□

WILLPOWER

0000000000
□□□□□□□□

MORALITY

10 _____ 0
9 _____ 0
8 _____ 0
7 _____ 0
6 _____ 0
5 _____ 0
4 _____ 0
3 _____ 0
2 _____ 0
1 _____ 0

WEAPON/ATTACK

DICE MOD.

RANGE

CLIP

SIZE

EQUIPMENT

DURABILITY

STRUCTURE

SIZE

COST

CYBERPUNK

CYBERWARE

Name	Cost	Placement	Function
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

VEHICLE

Name: _____ Type: _____

Acceleration: _____ Safe Speed: _____ Max Speed: _____ Handling: _____ Driving Defense: _____

Location	Size	Durability	Structure
_____	_____	_____	000000000000000000000000 □□□□□□□□□□□□□□□□□□
_____	_____	_____	000000000000000000000000 □□□□□□□□□□□□□□□□□□
_____	_____	_____	000000000000000000000000 □□□□□□□□□□□□□□□□□□
_____	_____	_____	000000000000000000000000 □□□□□□□□□□□□□□□□□□
_____	_____	_____	000000000000000000000000 □□□□□□□□□□□□□□□□□□
_____	_____	_____	000000000000000000000000 □□□□□□□□□□□□□□□□□□
_____	_____	_____	000000000000000000000000 □□□□□□□□□□□□□□□□□□
_____	_____	_____	000000000000000000000000 □□□□□□□□□□□□□□□□□□
_____	_____	_____	000000000000000000000000 □□□□□□□□□□□□□□□□□□
_____	_____	_____	000000000000000000000000 □□□□□□□□□□□□□□□□□□

EQUIPMENT

Name	Durability	Structure	Size	Cost
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

COMBAT

Weapon/Attack	Damage	Range	Clip	Size	Strength	Cost
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

Armor

Rating: _____

Strength: _____

Defense: _____

Speed: _____

Description: _____
