

1	Character	Player		Initiative	Notes	
Syndrome			Work/Cover EXP. Earned			
2	Character	Player		Initiative	Notes	
Syndrome			Work/Cover EXP. Earned			
3	Character	Player	<u> </u>	Initiative	Notes	
Sync	Irome		Work/Cover	EXP. Earned		
4	Character	Player		Initiative	Notes	
Sync	Irome		Work/Cover EXP. Earned			
5	Character	Player	<u>'</u>	Initiative	Notes	
Syndrome			Work/Cover	EXP. Earned		
MEMO:			Handled scheduling and/or acquiring a place to play			