

# Legacy

## THE WAR OF AGES

Name:  
Player:

Virtue:  
Vice:

Concept:  
Chronicle:

### Attributes

POWER	Intelligence ●0000	Strength ●0000	Presence ●0000
FINESSE	Wits ●0000	Dexterity ●0000	Manipulation ●0000
RESISTANCE	Resolve ●0000	Stamina ●0000	Composure ●0000

### Skills

### Other Traits

#### MENTAL

(-3 unskilled)

Academics	00000
Computer	00000
Crafts	00000
Investigation	00000
Medicine	00000
Occult	00000
Politics	00000
Science	00000

#### PHYSICAL

(-1 unskilled)

Athletics	00000
Brawl	00000
Drive	00000
Firearms	00000
Larceny	00000
Stealth	00000
Survival	00000
Weaponry	00000

#### SOCIAL

(-1 unskilled)

Animal Ken	00000
Empathy	00000
Expression	00000
Intimidation	00000
Persuasion	00000
Socialize	00000
Streetwise	00000
Subterfuge	00000

#### RITES

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

#### MERITS

_____	00000
_____	00000
_____	00000
_____	00000
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#### FLAWS

_____
_____
_____
_____
_____

Weapon

_____
_____

Experience: \_\_\_\_\_

#### HEALTH

000000000000  
□□□□□□□□□□

#### WILLPOWER

0000000000  
□□□□□□□□

#### LEGACY

0000000000

#### MORALITY

10	0
9	0
8	0
7	0
6	0
5	0
4	0
3	0
2	0
1	0

Size: \_\_\_\_\_  
Speed: \_\_\_\_\_  
Armor: \_\_\_\_\_  
Defense: \_\_\_\_\_  
Initiative Mod: \_\_\_\_\_

Dice Mod. Range Rate Conceal

_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

