

# MIB

## MEN IN BLACK

**NAME:**  
**PLAYER:**  
**CHRONICLE:**

**VIRTUE:**  
**VICE:**  
**CONCEPT:**

**AGE:**  
**SEX:**  
**SPECIES:**

### ATTRIBUTES

<b>POWER</b>	Intelligence	00000	Strength	00000	Presence	00000
<b>FINESSE</b>	Wits	00000	Dexterity	00000	Manipulation	00000
<b>RESISTANCE</b>	Resolve	00000	Stamina	00000	Composure	00000

### SKILLS

### OTHER TRAITS

#### MENTAL

(-3 unskilled)

Academics	00000
Computer	00000
Crafts	00000
Investigation	00000
Medicine	00000
Politics	00000
Science	00000
Xenology	00000

#### PHYSICAL

(-1 unskilled)

Athletics	00000
Brawl	00000
Drive	00000
Firearms	00000
Larceny	00000
Stealth	00000
Survival	00000
Weaponry	00000

#### SOCIAL

(-1 unskilled)

Animal Ken	00000
Empathy	00000
Expression	00000
Intimidation	00000
Persuasion	00000
Socialize	00000
Streetwise	00000
Subterfuge	00000

#### MERITS

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

#### FLAWS

_____
_____
_____
<b>SIZE:</b> _____
<b>SPEED:</b> _____
<b>DEFENSE:</b> _____
<b>ARMOR:</b> _____
<b>INITIATIVE MOD:</b> _____
<b>EXPERIENCE:</b> _____

#### HEALTH

00000000000000
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#### WILLPOWER

000000000000
□□□□□□□□□□

#### MORALITY

10	_____	0
9	_____	0
8	_____	0
7	_____	0
6	_____	0
5	_____	0
4	_____	0
3	_____	0
2	_____	0
1	_____	0

#### WEAPON/ATTACK

WEAPON/ATTACK	DICE MOD.	RANGE	CLIP	SIZE
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

#### EQUIPMENT

EQUIPMENT	DURABILITY	STRUCTURE	SIZE	COST
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

# MIB

## MEN IN BLACK



### OTHER TRAITS

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### LANGUAGES

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### EXPERIENCE

TOTAL:

TOTAL SPENT: \_\_\_\_\_

SPENT ON: \_\_\_\_\_

\_\_\_\_\_  
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### HISTORY

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### DESCRIPTION

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 \_\_\_\_\_  
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 \_\_\_\_\_

AGE: \_\_\_\_\_ HEIGHT: \_\_\_\_\_  
 SEX: \_\_\_\_\_ WEIGHT: \_\_\_\_\_  
 HAIR: \_\_\_\_\_ RACE: \_\_\_\_\_  
 EYES: \_\_\_\_\_ NATIONALITY: \_\_\_\_\_

### ALLIES & CONTACTS

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### EQUIPMENT

ITEM	DURABILITY	STRUCTURE	SIZE	COST
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

### COMBAT

WEAPON/ATTACK	DAMAGE	RANGE	CLIP	SIZE	STRENGTH	COST

### ARMOR

RATING: \_\_\_\_\_  
 STRENGTH: \_\_\_\_\_  
 DEFENSE: \_\_\_\_\_  
 SPEED: \_\_\_\_\_  
 DESCRIPTION: \_\_\_\_\_  
 \_\_\_\_\_