THE MATRIX

NAME: VIRTUE: CONCEPT:

PLAYER: VICE: CHRONICLE:

ATTRIBUTES

POWER	Intelligence	●OOOO	Strength	●OOOO	Presence	●OOOO
FINESSE	Wits	●OOOO	Dexterity	●OOOO	Manipulation	●OOOO
RESISTANCE	Resolve	●OOOO	Stamina	●OOOO	Composure	●OOOO

SKILLS

MENTAL

(-3 unskilled)

Academics _____ OOOOO
Computer _____ OOOOO
Crafts _____ OOOOO
Investigation _____ OOOOO
Matrix Lore _____ OOOOO
Medicine _____ OOOOO
Politics _____ OOOOO
Science _____ OOOOO

PHYSICAL

(-1 unskilled)

Atheltics _____ OOOOO
Brawl _____ OOOOO
Drive _____ OOOOO
Firearms _____ OOOOO
Larceny _____ OOOOO
Stealth _____ OOOOO
Survival _____ OOOOO
Weaponry _____ OOOOO

SOCIAL

(-1 unskilled)

Animal Ken _____ OOOOO
Empathy _____ OOOOO
Expression _____ OOOOO
Intimidation _____ OOOOO
Persuasion _____ OOOOO
Socialize _____ OOOOO
Streetwise _____ OOOOO
Subterfuge _____ OOOOO

OTHER TRAITS

MERITS

_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
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_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

FLAWS

_____
_____
_____

SIZE: _____ SPEED: _____
DEFENSE: ____ ARMOR: _____
INITATIVE MOD: _____

HEALTH

OOOOOOOOOOOOO
□□□□□□□□□□□□□□

WILLPOWER

OOOOOOOOOOO
□□□□□□□□□□□

BELIEF

OOOOOOOOOOO

FOCUS

□□□□□□□□□□□
□□□□□□□□□□□

MORALITY

10 _____ O
9 _____ O
8 _____ O
7 _____ O
6 _____ O
5 _____ O
4 _____ O
3 _____ O
2 _____ O
1 _____ O

WEAPON/ATTACK	DICE MOD.	RANGE	CLIP	SIZE

EQUIPMENT	DURABILITY	STRUCTURE	SIZE	COST

THE MATRIX

OTHER TRAITS

	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO

FLASH SKILLS

EXPERIENCE

TOTAL:

TOTAL SPENT:

SPENT ON:

REMAINING:

HISTORY

DESCRIPTION

AGE:

SEX:

HAIR:

EYES:

HEIGHT:

WEIGHT:

RACE:

NATIONALITY:

ALLIES & CONTACTS

EQUIPMENT

EQUIPMENT	DURABILITY	STRUCTURE	SIZE	COST

COMBAT

WEAPON/ATTACK	DICE MOD.	RANGE	CLIP	SIZE