



TRANSFORMERS



Character:

Alternate:

Generation:

Player:

Frame:

Alliance:

Chronicle:

Nature:

Subfaction:

Demeanor:

Class:

ATTRIBUTES

Physical

Strength(x2) _____ 00000
 Dexterity _____ 00000
 Stamina _____ 00000

Social

Charisma _____ 00000
 Manipulation _____ 00000
 Appearance _____ 00000

Mental

Perception _____ 00000
 Intelligence _____ 00000
 Wits _____ 00000

ABILITIES

Talents

Alertness _____ 00000
 Athletics _____ 00000
 Brawl _____ 00000
 Dodge _____ 00000
 Empathy _____ 00000
 Expression _____ 00000
 Intimidation _____ 00000
 Mechanical Urge _____ 00000
 Streetwise _____ 00000
 Subterfuge _____ 00000

Skills

Animal Ken _____ 00000
 Etiquette _____ 00000
 Firearms _____ 00000
 Leadership _____ 00000
 Melee _____ 00000
 Performance _____ 00000
 Piloting _____ 00000
 Security _____ 00000
 Stealth _____ 00000
 Survival _____ 00000

Knowledges

Computer _____ 00000
 Demolitions _____ 00000
 Enigmas _____ 00000
 History _____ 00000
 Investigation _____ 00000
 Matrix _____ 00000
 Politics _____ 00000
 Procedures _____ 00000
 Repair _____ 00000
 Science _____ 00000

ADVANTAGES

Backgrounds

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Mechanisms

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Weapons

Alternate Mode

Strength _____ 00000
 Dexterity _____ 00000
 Stamina _____ 00000
 Manipulation _____ 00000
 Appearance _____ 00000
 Description: _____

Willpower

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
 □ □ □ □ □ □ □ □ □ □

Spark

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
 □ □ □ □ □ □ □ □ □ □

Energon

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

Health

Bruised _____
 Hurt _____ -1
 Injured _____ -1
 Wounded _____ -2
 Mauled _____ -2
 Crippled _____ -5
 Incapacitated _____

Experience





TRANSFORMERS



Spark Powers

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

Other Traits

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

Procedures

Name	Level
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Devices

Name	Level
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Merits & Flaws

Merit	Cost	Flaw	Bonus
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

Combat

Weapon/Attack	Difficulty	Damage	Range	Rate	Clip
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

History

Image

Beast Mode

Vehicle Mode

_____	_____
_____	_____
_____	_____
_____	_____

Spark Location

Schtick

_____	_____
_____	_____
_____	_____
_____	_____

Tech Specs

Strength: _____	Intelligence: _____	Speed: _____
Endurance: _____	Rank: _____	Courage: _____
Firepower: _____	Skill: _____	

