

# MAGE

NAME:  
PLAYER:  
CHRONICLE:

VIRTUE:  
VICE:  
CONCEPT:

PATH:  
ORDER:  
LEGACY:

## ATTRIBUTES

POWER	Intelligence	0000000000	Strength	0000000000	Presence	0000000000
FINESSE	Wits	0000000000	Dexterity	0000000000	Manipulation	0000000000
RESISTANCE	Resolve	0000000000	Stamina	0000000000	Composure	0000000000

## SKILLS

## OTHER TRAITS

*Rote Skill*  
**MENTAL**  
*(3 Unskilled)*

Academics \_\_\_\_\_ 0000000000  
 Computer \_\_\_\_\_ 0000000000  
 Crafts \_\_\_\_\_ 0000000000  
 Investigation \_\_\_\_\_ 0000000000  
 Medicine \_\_\_\_\_ 0000000000  
 Occult \_\_\_\_\_ 0000000000  
 Politics \_\_\_\_\_ 0000000000  
 Science \_\_\_\_\_ 0000000000

*Rote Skill*  
**PHYSICAL**  
*(1 Unskilled)*

Athletics \_\_\_\_\_ 0000000000  
 Brawl \_\_\_\_\_ 0000000000  
 Drive \_\_\_\_\_ 0000000000  
 Firearms \_\_\_\_\_ 0000000000  
 Larceny \_\_\_\_\_ 0000000000  
 Stealth \_\_\_\_\_ 0000000000  
 Survival \_\_\_\_\_ 0000000000  
 Weaponry \_\_\_\_\_ 0000000000

*Rote Skill*  
**SOCIAL**  
*(1 Unskilled)*

Animal Ken \_\_\_\_\_ 0000000000  
 Empathy \_\_\_\_\_ 0000000000  
 Expression \_\_\_\_\_ 0000000000  
 Intimidation \_\_\_\_\_ 0000000000  
 Persuasion \_\_\_\_\_ 0000000000  
 Socialize \_\_\_\_\_ 0000000000  
 Streetwise \_\_\_\_\_ 0000000000  
 Subterfuge \_\_\_\_\_ 0000000000

SIZE: \_\_\_\_\_ SPEED: \_\_\_\_\_  
 DEFENSE: \_\_\_\_\_ ARMOR: \_\_\_\_\_  
 INITIATIVE MOD: \_\_\_\_\_  
 BEATS:                  
 EXPERIENCE: \_\_\_\_\_  
 ARCANE BEATS:       
 ARCANE EXPERIENCE: \_\_\_\_\_

**ARCANA**

Death \_\_\_\_\_ 0000000000  
 Fate \_\_\_\_\_ 0000000000  
 Forces \_\_\_\_\_ 0000000000  
 Life \_\_\_\_\_ 0000000000  
 Matter \_\_\_\_\_ 0000000000  
 Mind \_\_\_\_\_ 0000000000  
 Prime \_\_\_\_\_ 0000000000  
 Spirit \_\_\_\_\_ 0000000000  
 Space \_\_\_\_\_ 0000000000  
 Time \_\_\_\_\_ 0000000000

**MERITS**

\_\_\_\_\_ 0000000000  
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**HEALTH**

0 0 0 0 0 0 0 0 0 0 0 0 0 0

**WILLPOWER**

0 0 0 0 0 0 0 0 0 0

**GNOSIS**

0 0 0 0 0 0 0 0 0 0

**MANA**

\_\_\_\_\_ Max      \_\_\_\_\_ Remaining

**WISDOM**

0 0 0 0 0 0 0 0 0 0

**HUMANITY**

0 0 0 0 0 0 0 0 0 0

**OBSESSIONS**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**ASPIRATIONS**

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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**CONDITIONS**

\_\_\_\_\_  
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 \_\_\_\_\_  
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# MAGE

## EXPANDED MERITS

ALLIES

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RESOURCES

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CONTACTS

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SLEEPWALKER RETAINER

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LIBRARY

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STATUS

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MENTOR

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THRALL

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OTHER ( )

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OTHER ( )

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MAGICAL STYLE

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PERSISTENT CONDITIONS

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ARTIFACTS

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FAMILIAR

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## SANCTUM

LOCATION

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DESCRIPTION

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