

CULT OF ECSTASY

NAME:
 PLAYER:
 CHRONICLE:

NATURE:
 ESSENCE:
 DEITY/ANOR:

FACTION:
 CONCEPT:
 CABAL:

ATTRIBUTES

PHYSICAL

Strength _____ 00000
 Dexterity _____ 00000
 Stamina _____ 00000

SOCIAL

Charisma _____ 00000
 Manipulation _____ 00000
 Appearance _____ 00000

MENTAL

Perception _____ 00000
 Intelligence _____ 00000
 Wits _____ 00000

ABILITIES

TALENTS

Alertness _____ 00000
 Athletics _____ 00000
 Awareness _____ 00000
 Brawl _____ 00000
 Dodge _____ 00000
 Expression _____ 00000
 Intimidation _____ 00000
 Leadership _____ 00000
 Streetwise _____ 00000
 Subterfuge _____ 00000

SKILLS

Crafts _____ 00000
 Drive _____ 00000
 Etiquette _____ 00000
 Firearms _____ 00000
 Meditation _____ 00000
 Melee _____ 00000
 Performance _____ 00000
 Stealth _____ 00000
 Survival _____ 00000
 Technology _____ 00000

KNOWLEDGES

Academics _____ 00000
 Computer _____ 00000
 Cosmology _____ 00000
 Enigmas _____ 00000
 Investigation _____ 00000
 Law _____ 00000
 Linguistics _____ 00000
 Medicine _____ 00000
 Occult _____ 00000
 Science _____ 00000

SPHERES

Illusion of Space _____ 00000
 Karmic Cycle _____ 00000
 Illusion of Different States _____ 00000

Lakashim _____ 00000
 Illusion of Physicality _____ 00000
 Illusion of the Self _____ 00000

Ojas _____ 00000
 Dreaming _____ 00000
 The Illusion of Fixed Time _____ 00000

ADVANTAGES

BACKGROUNDS

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

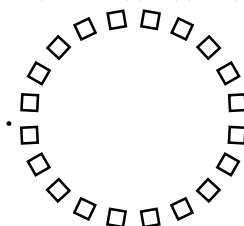
ARETE

0 0 0 0 0 0 0 0 0 0

WILLPOWER

0 0 0 0 0 0 0 0 0 0

QUINTESSENCE



PARADOX

HEALTH

Bruised _____
 Hurt _____ -1
 Injured _____ -1
 Wounded _____ -2
 Mauled _____ -2
 Crippled _____ -5
 Incapacitated _____

OTHER TRAITS

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

RESONANCE

Dynamic _____ 00000
 Entropic _____ 00000
 Static _____ 00000

EXPERIENCE

CULT OF ECSTASY

OTHER TRAITS

____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000

NOTES

WONDERS

NAME: _____
 DESCRIPTION: _____

NAME: _____
 DESCRIPTION: _____

NAME: _____
 DESCRIPTION: _____

NAME: _____
 DESCRIPTION: _____

MERITS & FLAWS

| MERIT | COST | FLAW | BONUS |
|-------|-------|-------|-------|
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |

HISTORY

GOALS/DESTINY

DESCRIPTION

AGE: _____ HAIR: _____
 APPARENT AGE: _____ EYES: _____
 SEX: _____ HEIGHT: _____
 RACE: _____ WEIGHT: _____

GEAR & EQUIPMENT

COMBAT

| WEAPON/ATTACK | DIFF. | DAMAGE | RANGE | RATE | CLIP |
|---------------|-------|--------|-------|-------|-------|
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |