

ITERATION X

NAME:
 PLAYER:
 CHRONICLE:

NATURE:
 EIDOLON:
 DEITYANOR:

METHODOLOGY:
 CONCEPT:
 ANTAGONI:

ATTRIBUTES

PHYSICAL		SOCIAL		MENTAL	
Strength	00000	Charisma	00000	Perception	00000
Dexterity	00000	Manipulation	00000	Intelligence	00000
Stamina	00000	Appearance	00000	Wits	00000

ABILITIES

TALENTS		SKILLS		KNOWLEDGES	
Alertness	00000	Drive	00000	Academics	00000
Athletics	00000	Energy Weapons	00000	Computer	00000
Awareness	00000	Etiquette	00000	Enigmas	00000
Brawl	00000	Firearms	00000	Finance	00000
Dodge	00000	Hypertech	00000	Investigation	00000
Expression	00000	Melee	00000	Law	00000
Intimidation	00000	Research	00000	Linguistics	00000
Leadership	00000	Stealth	00000	Medicine	00000
Streetwise	00000	Survival	00000	Occult	00000
Subterfuge	00000	Technology	00000	Science	00000

SPHERES

Correspondence	00000	Forces	00000	Mind	00000
Dimensional Science	00000	Life	00000	Prime	00000
Entropy	00000	Matter	00000	Time	00000

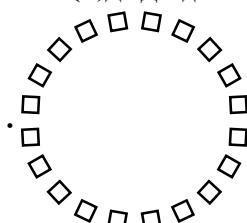
ADVANTAGES

BACKGROUNDS	ENLIGHTENMENT	HEALTH
_____ 00000	0 0 0 0 0 0 0 0 0 0	Bruised <input type="checkbox"/>
_____ 00000		Hurt -1 <input type="checkbox"/>
_____ 00000		Injured -1 <input type="checkbox"/>
_____ 00000		Wounded -2 <input type="checkbox"/>
_____ 00000		Mauled -2 <input type="checkbox"/>
_____ 00000		Crippled -5 <input type="checkbox"/>
_____ 00000		Incapacitated <input type="checkbox"/>

WILLPOWER

0 0 0 0 0 0 0 0 0 0

PRITIAL ENERGY



PARADOX

OTHER TRAITS

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

RESONANCE

Dynamic	00000
Entropic	00000
Static	00000

EXPERIENCE

ITERATION X

MERITS & FLAWS

MERIT	TYPE	COST	FLAW	TYPE	BONUS
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

OTHER TRAITS

_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000

PROCEDURES

DEVICES

PREFERRED EFFECTS

NAME: _____
 POINTS: _____ ARETE: _____ QUINTESSENCE: _____
 DESCRIPTION: _____

NAME: _____
 POINTS: _____ ARETE: _____ QUINTESSENCE: _____
 DESCRIPTION: _____

NAME: _____
 POINTS: _____ ARETE: _____ QUINTESSENCE: _____
 DESCRIPTION: _____

COMBAT

WEAPON/ATTACK	DIFF.	DAMAGE	RANGE	RATE	CLIP	CONCEAL
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

ARTICOR

CLASS: _____
 RATING: _____
 PENALTY: _____
 DESCRIPTION: _____

ITERATION X

EXPANDED BACKGROUNDS

ALLIES

LABORATORY

CONTACTS

NODE(S)

ENHANCEMENT

PATRON

INFLUENCE

RESOURCES

LIBRARY

OTHER(_____)

POSSESSIONS

GEAR(CARRIED)

EQUIPMENT(OWNED)

APPARITI

SECRET WEAPON

STYLE

CONSTRUCT

LOCATION

DESCRIPTION

ITERATION X

HISTORY

GOALS/DESTINY

SEEKINGS: _____ QUIETS: _____

DESCRIPTION

AGE: _____

APPARENT AGE: _____

DATE OF BIRTH: _____

AGE OF EMPowerMENT: _____

HAIR: _____

EYES: _____

RACE: _____

NATIONALITY: _____

HEIGHT: _____

WEIGHT: _____

SEX: _____

APPEARANCE/NATURE OF EIDOLON: _____

VISUALS

ANALOGY CHART

CHARACTER SKETCH

