

MAGE

THE ASCENSION

NAME:
 PLAYER:
 CHRONICLE:

NATURE:
 ESSENCE:
 DEITY/ANOR:

TRADITION:
 CONCEPT:
 CABAL:

ATTRIBUTES

PHYSICAL		SOCIAL		MENTAL	
Strength	_____00000	Charisma	_____00000	Perception	_____00000
Dexterity	_____00000	Manipulation	_____00000	Intelligence	_____00000
Stamina	_____00000	Appearance	_____00000	Wits	_____00000

ABILITIES

TALENTS		SKILLS		KNOWLEDGES	
Alertness	_____00000	Crafts	_____00000	Academics	_____00000
Athletics	_____00000	Drive	_____00000	Computer	_____00000
Awareness	_____00000	Etiquette	_____00000	Cosmology	_____00000
Brawl	_____00000	Firearms	_____00000	Enigmas	_____00000
Empathy	_____00000	Larceny	_____00000	Investigation	_____00000
Expression	_____00000	Meditation	_____00000	Law	_____00000
Intimidation	_____00000	Melee	_____00000	Medicine	_____00000
Leadership	_____00000	Performance	_____00000	Occult	_____00000
Streetwise	_____00000	Stealth	_____00000	Science	_____00000
Subterfuge	_____00000	Survival	_____00000	Technology	_____00000
	_____00000		_____00000		_____00000

SPHERES

Correspondence	_____00000	Life	_____00000	Prime	_____00000
Entropy	_____00000	Matter	_____00000	Spirit	_____00000
Forces	_____00000	Mind	_____00000	Time	_____00000

ADVANTAGES

BACKGROUNDS		ARETE		HEALTH	
_____	00000	0 0 0 0 0 0 0 0 0 0			
_____	00000				
_____	00000				
_____	00000				
_____	00000				
_____	00000				
_____	00000				

RESONANCE

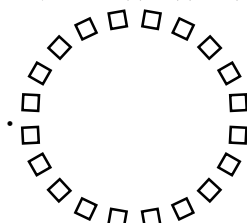
Dynamic	_____00000
Entropic	_____00000
Static	_____00000

EXPERIENCE

WILLPOWER

0 0 0 0 0 0 0 0 0 0

QUINTESSENCE



PARADOX

Bruised		<input type="checkbox"/>
Hurt	-1	<input type="checkbox"/>
Injured	-1	<input type="checkbox"/>
Wounded	-2	<input type="checkbox"/>
Mauled	-2	<input type="checkbox"/>
Crippled	-5	<input type="checkbox"/>
Incapacitated		<input type="checkbox"/>

MAGE

THE ASCENSION

MERITS & FLAWS

MERIT	TYPE	COST	FLAW	TYPE	BONUS
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

OTHER TRAITS

_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000

MAGIC

WONDERS

ROTAS

NAME: _____
 POINTS: _____ ARETE: _____ QUINTESSENCE: _____
 DESCRIPTION: _____

NAME: _____
 POINTS: _____ ARETE: _____ QUINTESSENCE: _____
 DESCRIPTION: _____

NAME: _____
 POINTS: _____ ARETE: _____ QUINTESSENCE: _____
 DESCRIPTION: _____

COMBAT

WEAPON/ATTACK	DIFF.	DAMAGE	RANGE	RATE	CLIP	CONCEAL

ARTIFOR

CLASS: _____
 RATING: _____
 PENALTY: _____
 DESCRIPTION: _____

MAGE

THE ASCENSION

EXPANDED BACKGROUNDS

ALLIES

CONTACTS

FAMIE

INFLUENCE

LIBRARY

NODE

RESOURCES

RETAINERS

SANCTUM

OTHER(_____)

POSSESSIONS

GEAR(CARRIED)

EQUIPMENT(OWNED)

FOCI

FAMILIAR

GRITTOIRE

CHANTRY

LOCATION

DESCRIPTION

MAGE

THE ASCENSION

HISTORY

GOALS/DESTINY

SEEKINGS: _____

QUIETS: _____

DESCRIPTION

AGE: _____

APPARENT AGE: _____

DATE OF BIRTH: _____

AGE OF AWAKENING: _____

HAIR: _____

EYES: _____

RACE: _____

NATIONALITY: _____

HEIGHT: _____

WEIGHT: _____

SEX: _____

APPEARANCE/NATURE OF AVATAR: _____

VISUALS

CABAL CHART

CHARACTER SKETCH

