



VIRTUAL DEPTS



NAME:
PLAYER:
CHRONICLE:

NATURE:
ESSENCE:
DEITY/ANOR:

FACTION:
CONCEPT:
CABAL:

ATTRIBUTES

PHYSICAL		SOCIAL		MENTAL	
Strength	00000	Charisma	00000	Perception	00000
Dexterity	00000	Manipulation	00000	Intelligence	00000
Stamina	00000	Appearance	00000	Wits	00000

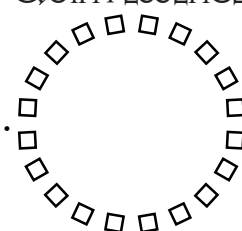
ABILITIES

TALENTS		SKILLS		KNOWLEDGES	
Alertness	00000	Crafts	00000	Academics	00000
Athletics	00000	Drive	00000	Computer	00000
Awareness	00000	Etiquette	00000	Cosmology	00000
Brawl	00000	Firearms	00000	Enigmas	00000
Dodge	00000	Meditation	00000	Investigation	00000
Expression	00000	Melee	00000	Law	00000
Intimidation	00000	Performance	00000	Linguistics	00000
Leadership	00000	Stealth	00000	Medicine	00000
Streetwise	00000	Survival	00000	Occult	00000
Subterfuge	00000	Technology	00000	Science	00000

SPHERES

Correspondence	00000	Life	00000	Prime	00000
Entropy	00000	Matter	00000	Spirit	00000
Forces	00000	Mind	00000	Time	00000

ADVANTAGES

BACKGROUNDS	ARETE	HEALTH
_____00000	0 0 0 0 0 0 0 0 0 0	Bruised <input type="checkbox"/>
_____00000		Hurt -1 <input type="checkbox"/>
_____00000	WILLPOWER	Injured -1 <input type="checkbox"/>
_____00000	0 0 0 0 0 0 0 0 0 0	Wounded -2 <input type="checkbox"/>
_____00000	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Mauled -2 <input type="checkbox"/>
_____00000		Crippled -5 <input type="checkbox"/>
	QUINTESSENCE	Incapacitated <input type="checkbox"/>
OTHER TRAITS		RESONANCE
_____00000	PARADOX	Dynamic _____00000
_____00000		Entropic _____00000
_____00000		Static _____00000
_____00000		EXPERIENCE
_____00000		<div style="border: 1px solid black; width: 100px; height: 20px; margin: 0 auto;"></div>



VIRTUAL DEPTS



MERITS & FLAWS

MERIT	TYPE	COST	FLAW	TYPE	BONUS
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

OTHER TRAITS

_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000

MAGIC

WONDERS

NAME: _____
 POINTS: _____ ARETE: _____ QUINTESSENCE: _____
 DESCRIPTION: _____

NAME: _____
 POINTS: _____ ARETE: _____ QUINTESSENCE: _____
 DESCRIPTION: _____

NAME: _____
 POINTS: _____ ARETE: _____ QUINTESSENCE: _____
 DESCRIPTION: _____

ROTES

COMBAT

WEAPON/ATTACK	DIFF.	DAITAGE	RANGE	RATE	CLIP	CONCEAL
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

ARITHOR

CLASS: _____
 RATING: _____
 PENALTY: _____
 DESCRIPTION: _____



VIRTUAL DEPTS



EXPANDED BACKGROUNDS

ALLIES

NODE

CONTACTS

RESOURCES

FATIE

RETAINERS

INFLUENCE

SANCTUM

LIBRARY

OTHER(_____)

POSSESSIONS

GEAR(CARRIED)

EQUIPMENT(OWNED)

FOCI

FAMILIAR

GRITTOIRE

CHANTRY

LOCATION

DESCRIPTION

