





## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

## Magic

Preferred Enhancements

Weaveries


## Magickal Treasures

Name	Level	Arete	Quintessence	Appearance

## Combat

Weapon	Difficulty	Damage	Range	Rate	Conceal	Notes

### Brawling Table

Maneuver	Difficulty	Damage
Body-check	7	(Special) Str. +2
Disarm	8	0
Grapple	6	Str.+Spec.
Kick	7	Str. +1
Parry	6	0
Punch	6	Strength
Shield Parry	6	0
Throw	(Var.)	(Weapon)

Special Maneuvers	Roll	Difficulty	Effect	Notes

### Armor

Type	Protection	Penalty

