

CRYPTOLOGOS

SHADOW NAME:

VIRTUE:

PATH:

PLAYER:

VICE:

ORDER:

CHRONICLE:

CONCEPT:

CABAL:

ATTRIBUTES

POWER	Intelligence	00000	Strength	00000	Presence	00000
FINESSE	Wits	00000	Dexterity	00000	Manipulation	00000
RESISTANCE	Resolve	00000	Stamina	00000	Composure	00000

SKILLS

OTHER TRAITS

<p><i>MENTAL</i> (-3 unskilled)</p> <p>Rote Skill</p> <input type="checkbox"/> Academics 00000 <input type="checkbox"/> Computer 00000 <input type="checkbox"/> Crafts 00000 <input type="checkbox"/> Investigation 00000 <input type="checkbox"/> Medicine 00000 <input type="checkbox"/> Occult 00000 <input type="checkbox"/> Politics 00000 <input type="checkbox"/> Science 00000		<p><i>ARCANA</i></p> <p>Death 00000 Fate 00000 Forces 00000 Life 00000 Matter 00000 Mind 00000 Prime 00000 Spirit 00000 Space 00000 Time 00000</p> <p><i>MERITS</i></p> <p>00000 00000 00000 00000 00000 00000 00000 00000</p> <p><i>FLAWS</i></p> <p>_____ _____ _____</p>		<p><i>HEALTH</i></p> <p>000000000000 □□□□□□□□□□</p> <p><i>WILLPOWER</i></p> <p>0000000000 □□□□□□□□</p> <p><i>GNOSIS</i></p> <p>0000000000</p> <p><i>MANA</i></p> <p>□□□□□□□□□□ □□□□□□□□□□ Points Per Turn: _____</p> <p><i>WISDOM</i></p> <p>10 _____ 0 9 _____ 0 8 _____ 0 7 _____ 0 6 _____ 0 5 _____ 0 4 _____ 0 3 _____ 0 2 _____ 0 1 _____ 0</p>	
<p><i>PHYSICAL</i> (-1 unskilled)</p> <p>Rote Skill</p> <input type="checkbox"/> Athletics 00000 <input type="checkbox"/> Brawl 00000 <input type="checkbox"/> Drive 00000 <input type="checkbox"/> Firearms 00000 <input type="checkbox"/> Larceny 00000 <input type="checkbox"/> Stealth 00000 <input type="checkbox"/> Survival 00000 <input type="checkbox"/> Weaponry 00000		<p><i>PROTECTIVE SPELLS</i></p> <p>Name Points</p> <p>_____ _____ _____ _____ _____</p>		<p>SIZE: _____ SPEED: _____ DEFENSE: _____ ARMOR: _____ INITIATIVE MOD: _____</p>	
<p><i>SOCIAL</i> (-1 unskilled)</p> <p>Rote Skill</p> <input type="checkbox"/> Animal Ken 00000 <input type="checkbox"/> Empathy 00000 <input type="checkbox"/> Expression 00000 <input type="checkbox"/> Intimidation 00000 <input type="checkbox"/> Persuasion 00000 <input type="checkbox"/> Socialize 00000 <input type="checkbox"/> Streetwise 00000 <input type="checkbox"/> Subterfuge 00000					

Attributes 5/4/3 • Skills 11/7/4 (+3 Specialties) • Favored Resistance Attribute – Acanthus, Moros, Thyrsus: +1 Composure; Mastigos, Obrimos: +1 Resolve • Arcana – 2 dots in 1st Arcanum, 2 dots in 2nd, 1 dot in 3rd, (two of these must be the Path's Ruling Arcana) +1 dot in any Arcanum • Rotes 6 • Merits 7 • (Buying the 5th dot in Attributes, Skills or Merits costs 2 points) • Health = Stamina + Size • Willpower = Resolve + Composure • Size = 5 • Defense = Lowest of Dexterity or Wits • Initiative Mod = Dexterity + Composure • Speed = Strength + Dexterity + 5 • Starting Wisdom = 7 • Starting Gnosis = 1 • Starting Mana = Wisdom

CRYPTOLOGOS

ACTIVE SPELLS

Max = Gnosis+3

SPELLS CAST UPON SELF

Spell Tolerance = Stamina;
-1 dice per extra spell.

NIMBUS

PARADOX MARKS

Bedlam: _____

Brand: _____

DEDICATED MAGICAL TOOL

Type: _____
Description: _____

Arcana Based Tools

Power: _____
Finesse: _____
Resistance: _____
Skills: _____

EXPERIENCE

ARCANE EXPERIENCE

ROTES

Arcana	Level	Name	Dice Pool	Book/Page

ENCHANTED ITEMS

Type	Power	Dice Pool	Mana

COMBAT

Weapon/Attack	Dice Mod.	Size	Range	Clip

FAMILIAR

Type: _____
Description: _____
Power: _____
Finesse: _____
Resistance: _____
Skills: _____
Influence: _____
Ban: _____
Size: _____ Speed: _____
Defense: _____ Initiative: _____

Numina

CORPUS/HEALTH
 OOOOOOOOOOOO
 □□□□□□□□□□
 WILPOWER
 OOOOOOOOOO
 □□□□□□□□□□
 ESSENCE
 □□□□□□□□□□

Attributes: New Dots x 5 • Skills: New Dots x 3 • Skill Speciality: 3 • Ruling Arcana: New Dots x 6 • Common Arcana: New Dots x 7
Inferior Arcana: New Dots x 8 • Rote: 2 per Dot • Merits: New Dots x 2 • Gnosis: New Dots x 8 • Wisdom: New Dots x 3 • Willpower: 8